



The High-Performance Alternative

# **DNx-AI-202**

## **Analog Current Input Layer**

### **User Manual**

Sequential Sampling 16-bit 12-channel  
Analog Current Input layer for the PowerDNA chassis

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Version 1.5

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## Contacting United Electronic Industries

### Mailing Address:

27 Renmar Avenue  
Walpole, MA 02081  
U.S.A.

For a list of our distributors and partners in the US and around the world, please contact a member of our support team:

### Support:

Telephone: (508) 921-4600  
Fax: (508) 668-2350

Also see the FAQs and online "Live Help" feature on our web site.

### Internet Support:

Support: [support@ueidaq.com](mailto:support@ueidaq.com)  
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# Chapter 1 Introduction

This document outlines the feature set and operation of the DNx-AI-202 analog input boards.

DNA-AI-202, DNR-AI-202, and DNF-AI-202 boards are compatible with the UEI Cube, RACKtangle, and FLATRACK chassis respectively. These board versions are electronically identical and differ only in mounting hardware. The DNA version is designed to stack in a Cube chassis. The DNR/F versions are designed to plug into the backplane of a RACK chassis.

- 1.1 Organization of this manual** This DNx-AI-202 User Manual is organized as follows:
- 1.1.1 Introduction** This section provides an overview of DNx Analog Input Series board features, the various models available, and what you need to get started.
- 1.1.2 The AI-202 layer** This chapter provides an overview of the device architecture, connectivity, and logic of the AI-202 layer.
- 1.1.3 Programming with the High Level API** This chapter provides an overview of the how to create a session, configure the session for digital data acquisition/output, and format relevant output.
- 1.1.4 Programming using the Low Level API** This chapter describes the low-level API commands for configuring and using the AI-202 layer.

## Appendices

- A. Accessories** This appendix provides a list of accessories available for the AI-202 layer.

- Index** This is an alphabetical listing of the topics covered in this manual.

## Manual Conventions

To help you get the most out of this manual and our products, please note that we use the following conventions:



*Tips are designed to highlight quick ways to get the job done, or reveal good ideas you might not discover on your own.*

**NOTE:** Notes alert you to important information.



*Caution advises you of precautions to take to avoid injury, data loss, and damage to your boards or a system crash.*

Text formatted in **bold** typeface generally represents text that should be entered verbatim. For instance, it can represent a command, as in the following example: “You can instruct users how to run setup using a command such as **setup.exe**.”

## 1.2 The AI-202 Layer

The DNx-AI-202 is an analog input layer with specifications as listed in **Table 1-1**.

**Table 1-1 DNx-AI-202 Technical Specifications**

Resolution	16 bits
Number of Channels: Differential	12
Maximum Sampling Rate	16 kS/s, aggregate
Onboard FIFO Size	512 samples
Input Ranges	$\pm 1.5$ mA, $\pm 15$ mA, $\pm 150$ mA (use when measuring 0–20mA or 4–20mA sensors)
Shunt Resistance	10 $\Omega$ 0.1%
Input Bias Current	$\pm 15$ nA
Input Overvoltage	$\pm 40$ V, 2000V ESD, powered or unpowered, 20mA max current
Isolation	1500Vrms
A/D Conversion Time	2 $\mu$ sec
A/D Settling Time	22 $\mu$ sec ( $\pm 150$ mA scale), 100 $\mu$ sec ( $\pm 15$ mA scale), 1 msec ( $\pm 1.5$ mA scale)
Nonlinearity	1 LSB
System Noise	1.2 LSB
Effective Number of Bits	14.8
Total Harmonic Distortion+ Nonlinearity+Noise	91 dB
Channel Crosstalk	85 dB @ 1 kS/s
Power Consumption	1.8W
Operating Temp. (tested)	-40°C to +85°C
Operating Humidity	90%, non-condensing

The AI-202 is similar in design to the AI-201-100 except that it has shunt resistors on 12 differential inputs for sensing mA current inputs. Gains of 10, 100, and 1000 are also available on the AI-202.

A photo of an AI-202 Layer s shown in **Figure 1-1**.



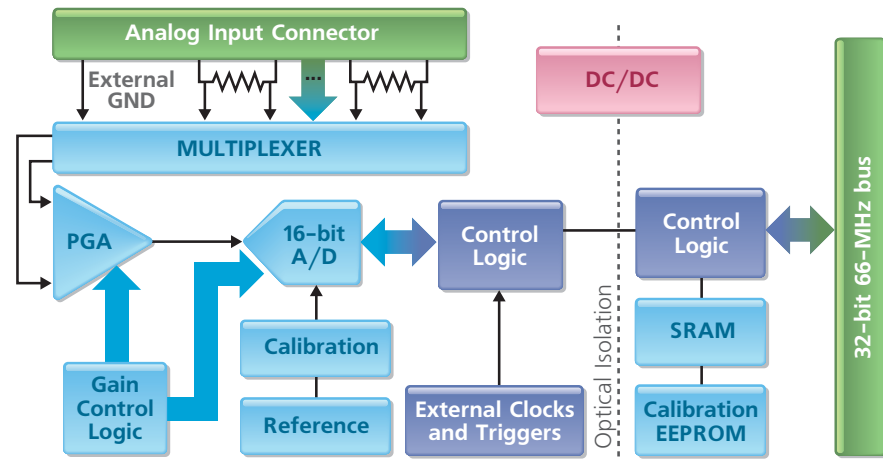
**Figure 1-1. DNx-AI-202 Board**

### 1.3 Device architecture

The AI-202 layer is physically divided into isolated (IS) and non-isolated (NIS) parts, as illustrated in the block diagram of **Figure 1-2**. The non-isolated part is powered from DC/DC converters located on the CPU layer. These converters provide 5V and 3.3/2.5V to power all NIS electronics.

An isolating DC/DC converter produces 5V power for the IS components of the layer. Two high-frequency boosters generate  $\pm 18V$  rails that are also available at the connector (15mA maximum each).

As shown in the diagram, the AI-202 has shunt resistors on each differential input. The current flowing through each resistor produces a voltage which, in turn, is input to the multiplexer. The voltage signal is then fed to a programmable-gain instrument amplifier and then to a 16-bit SAR A/D converter with no pipeline delay. After conversion, the digital value is processed by the logic under software control.



**Figure 1-2. AI-202 Architecture Block Diagram**

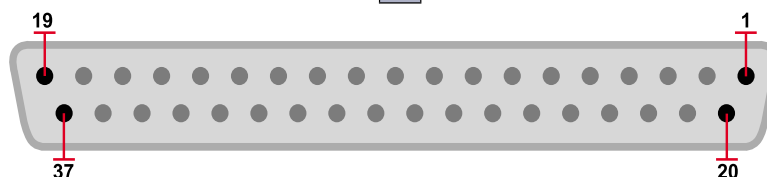


## 1.4 Layer connectors and wiring

As standard with other PowerDNA I/O boards, the AI-202 uses a 37-pin D-sub connector, with the pinout shown in **Figure 1-3**.

### DB-37 (female) 37-pin connector:

AIN0-	37	19	AIN0+
AIN1-	36	18	AIN1+
AIN2-	35	17	AIN2+
AGND	34	16	AGND
AIN3-	33	15	AIN3+
AIN4-	32	14	AIN4+
AIN5-	31	13	AIN5+
AGND	30	12	AGND
AIN6-	29	11	AIN6+
AIN7-	28	10	AIN7+
AIN8-	27	9	AIN8+
COMP-	26	8	COMP+
AIN9-	25	7	AIN9+
AIN10-	24	6	AIN10+
AIN11-	23	5	AIN11+
CLK_OUT	22	4	TRIG_IN
+18V	21	3	EXT_CLK
-18V	20	2	AGND
		1	AGND



**Figure 1-3 AI-202 Connector Pinout**

The following inputs or outputs are connected to the AI-202 through the DB-37 connector:

**AIN0 to Ain11 – input channels.** All inputs are differential current signals that flow through internal 10-ohm shunt resistors, connected between terminals  $Ainx+$  and  $Ainx-$ , where  $x$  is the channel number. The AI-202 senses the voltage drop across the shunt resistor on each channel.

**AGND** – layer analog ground, isolated from system ground

**CLK\_OUT** – this line, by default, is an output which is used as an external channel list clock. This line can also be used as a bidirectional general-purpose DIO.

**TRIG\_IN** - this is an external trigger input.

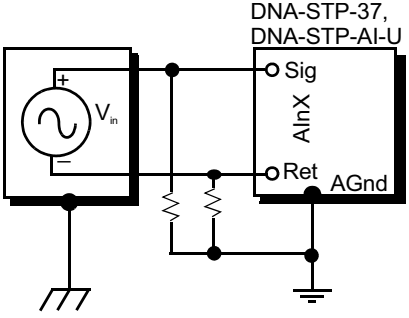
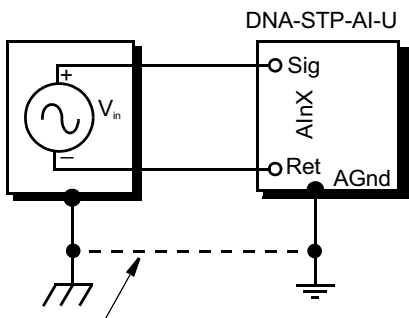
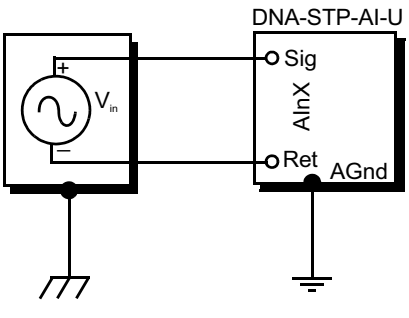
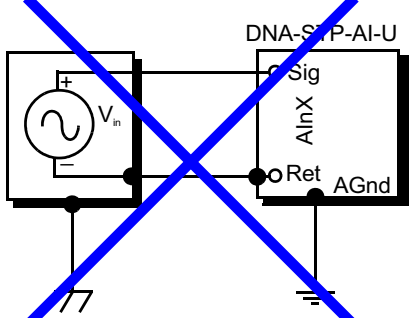
**EXT\_CLK** - by default, this channel is an input that provides an external CV or CL clock to the layer logic. This line can also be used as a bidirectional general-purpose DIO.

**+18V, -18V** lines provide isolated voltage generated on the layer to power external sensors.

**COMP+ and COMP-** – These connections are reserved for future use. Do not connect anything to them at this time.

**1.4.1 Analog Input Ground Connections**

To avoid errors caused by common mode voltages on analog inputs, follow the recommended grounding guidelines in **Figure 1-4** below.

Input Configuration	Type of Input	
	Floating	Grounded
	<p><b>Typical Signal Sources:</b>                      Thermocouples                      DC Voltage Sources                      Instruments or sensors with isolated outputs</p>	<p><b>Typical Signal Sources:</b>                      Instruments or sensors with non-isolated outputs</p>
<b>Differential</b>	 <p>Two resistors (<math>10k &lt; R &lt; 100k</math>) provide return paths to ground for bias currents.</p>	 <p>Add this connection to ensure that both grounds are at the same potential.</p>
<b>Single-Ended, Ground Referenced</b>		<p><b>NOT RECOMMENDED</b></p> 

**Figure 1-4. Recommended Ground Connections for Analog Inputs**

Because all analog input channels in AI-201/202/207/208/225 layers are isolated as a group, you can connect layer AGND to the ground of the signal source and eliminate the resistors shown in **Figure 1-4** for floating differential input signals.

## 1.5 Layer capabilities

An AI-202 layer is capable of acquiring analog input current signals in the ranges of  $\pm 1.5$  mA,  $\pm 15$  mA,  $\pm 150$  mA. When working with 0-20 mA or 4-20 mA industrial sensors, always use the  $\pm 150$  mA range.

A layer is capable of generating its own CL and CV clocks and trigger and deriving them either from local external lines through the DB-37 connector or from the SYNCx bus.

A layer does not have the hardware capability of analog triggering, but will have a digital implementation (after conversion data analysis) in a future revision.

**Table 1-2 Gain Selection**

Layer	Gain	Range	Max. Common Mode Voltage Range	Settling time to 16-bit resolution	Noise, LSB	Resolution, noise limited
AI-202	10	$\pm 150$ mA	$\pm 13$ V	23 $\mu$ s	1.05	45 $\mu$ V
	100	$\pm 15$ mA	$\pm 15$ V	100 $\mu$ s	1.58	40 $\mu$ V
	1000	$\pm 1.5$ mA	$\pm 15$ V	1ms	4.32	30 $\mu$ V

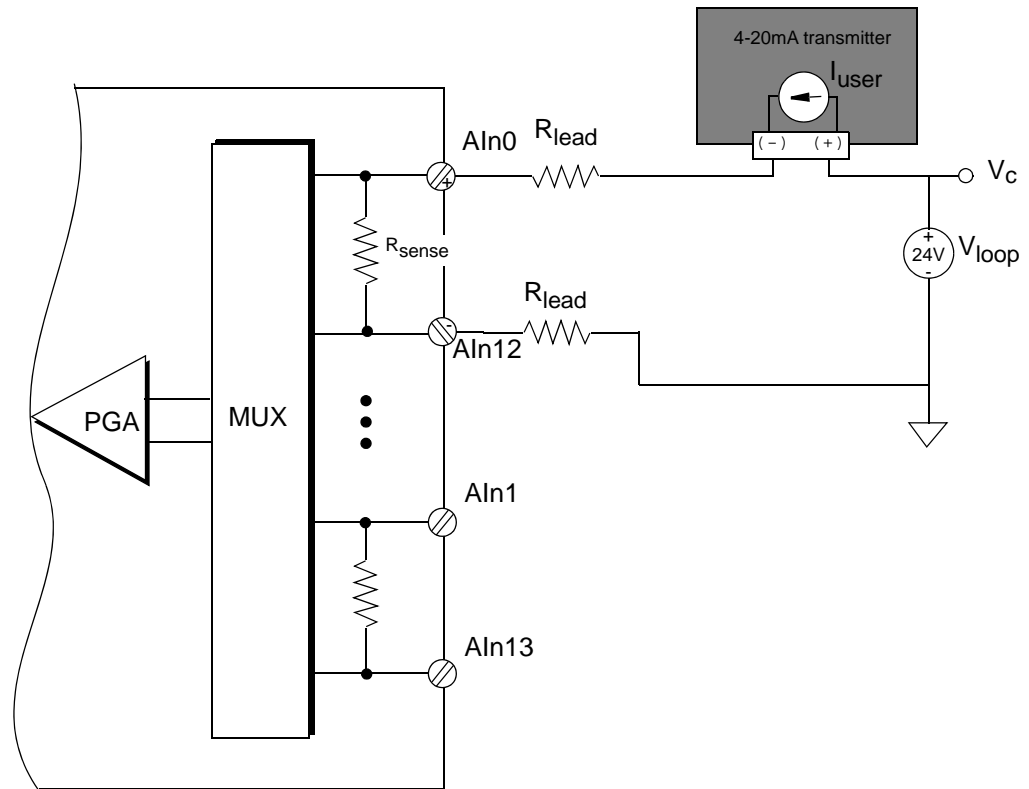
## 1.6 Differential

An AI-202 layer operates in differential mode and digitizes up to 12 channels. Each channel uses two lines on the instrumentation amplifier — you connect one lead from the signal source to the channel High input (the positive input of the amplifier) and connect the other signal lead to the channel Low input (the negative input of the amplifier). Each signal floats at its own level without reference to ground or other inputs.

When working with AI-202 layer, AI<sub>n0+</sub> and AI<sub>n0-</sub> form the High and Low inputs of differential-input Ch 0. For differential-input Ch 1, use AI<sub>n1+</sub> and AI<sub>n1-</sub>. Follow this pattern for all twelve differential-input pairs.

Two high-impedance amplifiers monitor the voltage between the inputs and the analog ground. A third amplifier measures the difference between the Positive and Negative inputs, eliminating any voltage common to both wires (common-mode noise). We recommend that you use twisted-pair cable to bring signals to the data-acquisition layer to ensure that any noise generated along the wiring path is the same for each line. The amplifier subtracts this common mode noise. The maximum common mode voltage range for each gain selection is listed in **Table 1-2**.

**Figure 1-5** illustrates the wiring of a typical input to the DNA-AI-202 Layer/ board.



**Figure 1-5. Typical DNx-AI-202 Input Wiring**

## 1.7 Data Representation

The AI-202 layer is equipped with an 18-bit A/D converter, configured to return 16-bit 2's-complement data in 16-bit words.

16-bit data is represented as follows:

Bit	Name	Description	Reset State
15	SIGN	Sign. Signal levels below 0V correspond with negative values (sign bit is set).	0
14-0	ADCDATA	Upper 15 bits of data, 2's-complemented	<pos>

<pos> represents a position in the output buffer. Upon power-up, every entry in the output buffer is filled with its relative position number. As an initializing step, you should read the buffer and discard the data before proceeding with normal data collection.

If you start receiving consecutive data from the layer, such as 0,1,2, etc., it means that the layer is either not initialized properly or is damaged.

To convert data into floating point format, use the following formula:

$$\text{Volts} = (\text{Raw} \wedge 0x8000) * (30V/2^{16}) - 15V$$

32-bit data has different representation:

Bit	Name	Description	Reset State
31	ISO_EXT1	Current value of ISO_EXT1 line (internal use)	0
30	ISO_EXT0	Current value of ISO_EXT0 line (internal use)	0
29	ISO_INT1	Current value of ISO_INT1 line (internal use)	0
28	ISO_INT0	Current value of ISO_INT0 line (internal use)	0
27	ADCBUSY	Current value of ADC (1=BUSY) (internal use)	0
26	DIO2	Current value of DIO2 (TRIG_IN) pin	0
25	DIO1	Current value of DIO1 (EXT_CLK) pin	0
24	DIO0	Current value of DIO0 (CLK_OUT) pin	0
23-18	RSV0	Reserved, read as 0	0
17-16	MSB18	Configured for 16-bit mode	0
15-0	ADCDATA	2's-complement conversion results in 16-bit mode	0

**NOTE:** 16-bit mode (18BIT field = 0 in configuration) delivers data in two's complement format.

## Chapter 2 Programming with the High Level API

This section describes how to program the AI-202 using the UeiDaq Framework API.

As the UeiDaq Framework is object oriented, its objects can be manipulated in the same manner in various development environments such as Visual C++, Visual Basic or LabVIEW.

Although the following section focuses on the C++ API, the concept is the same no matter what programming language you use.

Please refer to the “UeiDaq Framework User Manual” for more information about using other programming languages.

### 2.1 Creating a session

The Session object controls all operations on your PowerDNA device. Therefore, the first task is to create a session object, as follows:

```
CUeiSession session;
```

### 2.2 Configuring the channels

Framework uses resource strings to select which device, subsystem, and channels to use within a session. The resource string syntax is similar to a web URL, as follows:

```
<device class>://<IP address>/<Device Id>/  
<Subsystem><Channel list>
```

For PowerDNA, the device class is **pdna**.

For example, the following resource string selects analog input channels 0,2,3,4 on device 1 at IP address 192.168.100.2: “pdna://192.168.100.2/Dev1/Ai0,2,3,4”

The gain to apply on each channel is specified using low and high input limits.

For example, the AI-202-100 available gains are 10,100, and 1000 and the maximum input range is [-15V, +15V].

To select the gain of 100, simply specify input limits of [-0.15V, +0.15V].

```
// Configure channels 0,1 to use a gain of 100 in  
// differential mode  
session.CreateAIChannel("pdna://192.168.100.2/Dev0/  
Ai0,1", -0.15, 0.15, UeiAIChannelInputModeDifferential);
```

### 2.3 Configuring the timing

You can configure the AI-202 to run in simple mode (point by point) or buffered mode (ACB mode).

In simple mode, the delay between samples is determined by software on the host computer.

In buffered mode, the delay between samples is determined by the AI-202 on-board clock.

The following example shows how to configure the simple mode. Please refer to the “UeiDaq Framework User’s Manual” to learn how to use the other timing modes.

```
session.ConfigureTimingForSimpleIO();
```

**2.4 Reading data** Reading data from the AI-202 is done by using a reader object. There is a reader object to read raw data coming straight from the A/D converter. There is also a reader object to read data already scaled to volts.

The following sample code shows how to create a scaled reader object and read samples.

```
// Create a reader and link it to the session's
// stream
CueiAnalogScaledReader reader(session.GetDataStream());

// read one scan, the buffer must be big enough to //
contain one value per channel
double data[2];
reader.ReadSingleScan(data);
```

**2.5 Cleaning-up the session** The session object will clean itself up when it goes out of scope or when it is destroyed. However, you can manually clean up the session as shown below (to reuse the object with a different set of channels or parameters, for example).

```
session.CleanUp();
```

## Chapter 3 Programming using the Low-Level API

This section describes how to program the PowerDNA cube using the low-level API. The low-level API offers direct access to PowerDNA DAQBios protocol and also allows you to access device registers directly.

We recommend that you use the UeiDaq Framework (see Chapter 2), which is easier to use than the low-level API.

You should only need to use the low-level API if you are using an operating system other than Windows.

### 3.1 Configuration settings

Configuration settings are passed in `DqCmdSetCfg ()` and `DqAcbInitOps ()` functions.

Not all configuration bits apply to AI-202 layer.

The following bits make sense:

```
#define DQ_FIFO_MODEFIFO (2L << 16) // continuous acquisition with FIFO
#define DQ_LN_MAPPED (1L << 15) // For WRRD (DMAP) devices
#define DQ_LN_STREAMING (1L << 14) // For RDFIFO
// devices - stream the FIFO data automatically
// For WRFIFO - do NOT send reply to WRFIFO
//unless needed
#define DQ_LN_IRQEN (1L << 10) // enable layer irqs
#define DQ_LN_PTRIGEDGE1 (1L << 9) // stop trigger edge MSB
#define DQ_LN_PTRIGEDGE0 (1L << 8) // stop trigger edge: 00 - software,
// 01 - rising, 02 - falling
#define DQ_LN_STRIGEDGE1 (1L << 7) // start trigger edge MSB
#define DQ_LN_STRIGEDGE0 (1L << 6) // start trigger edge: 00 - software,
// 01 - rising, 02 - falling
#define DQ_LN_CVCKSRC1 (1L << 5) // CV clock source MSB
#define DQ_LN_CVCKSRC0 (1L << 4) // CV clock source 01 - SW, 10 - HW, 11
// -EXT
#define DQ_LN_CLCKSRC1 (1L << 3) // CL clock source MSB
#define DQ_LN_CLCKSRC0 (1L << 2) // CL clock source 01 - SW, 10 - HW, 11
// -EXT
#define DQ_LN_ACTIVE (1L << 1) // "STS" LED status
#define DQ_LN_ENABLED (1L << 0) // enable operations
```

For streaming operations with hardware clocking, select the following flags:

```
DQ_LN_ENABLE | DQ_LN_CLCKSRC0 | DQ_LN_STREAMING | DQ_LN_IRQEN | DQ_LN_ACTIVE
```

`DQ_LN_ENABLE` enables all operations with the layer.

`DQ_LN_CLCKSRC0` selects the internal channel list clock (CL) source as a timebase. AI-202 supports CL clock only where the time between consecutive channel readings is calculated by the rule of maximizing setup time per channel. If you'd like to select the CL clock from an external clock source such as the SYNCx line, set `DQ_LN_CLCKSRC1` as well.

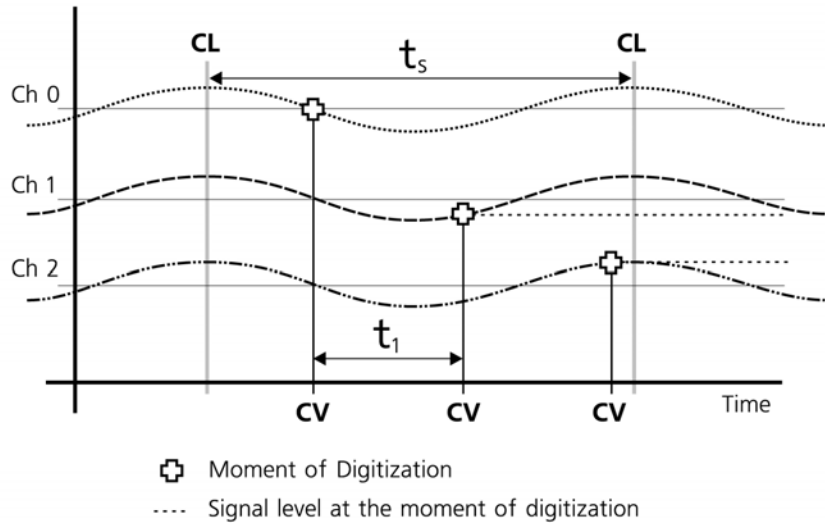


DQ\_LN\_CVCKSRC0 selects the internal conversion clock (CV) source as a timebase. Setting CV clock allows having an equal time period between conversions of different channels. It is mostly used when the user is interested in a phase shift between different channels.

DQ\_LN\_ACTIVE is needed to switch on “STS” LED on the CPU layer.

You can select either the CL clock or the CV clock as a timebase. If you select both clocks, the CL clock is taken as a timebase and the CV clock determines the delay between converting channels (i.e. settling time).

In the following figure, CL refers to the CL Clock, also known as the Channel List clock or the Scan Clock. CV refers to the CV Clock, also known as the Conversion Clock.



**Figure 3-1. CL and CV Clock Timing**

Note that  $t_1$  shows the time between individual samples on the A/D; the time between CV clock cycles is limited by the board’s maximum digitization rate and settling time. If you need to increase the settling time between samples, slow down the board by decreasing its digitization rate.

Next,  $t_s$  is the minimal time between scans of the Channel List; it depends on  $t_1$  and the number of entries in the Channel List. The value of  $1/t_s$  is the maximum scan rate in Hz.

The effective per-channel sampling rate also depends on the number of channels in the Channel List. In this case, a layer acquires data across all channels sequentially at the selected speed, which need not be the peak speed. This rate is referred to as the aggregate rate. When the Channel List contains two channels, the per-channel rate is one half the aggregate rate. For multiple channels, you can thus calculate the maximum per-channel rate as:

$$\text{Per-channel rate} = \text{Aggregate rate} / \text{Number of channels}$$

### 3.2 Channel List Settings

The AI-202 layer has a very simple channel list structure:

Bit	Name	Purpose	Macro
31	DQ_LNCL_NEXT	Tells firmware that there is a next entry in the channel list	
20	DQ_LNCL_TSRQ	Request timestamp as a next data point	
19	DQ_LNCL_SLOW	Double the settling time for this channel	
15	DQ_LNCL_DIFF	Differential	
11..8		Gain	DQ_LNCL_GAIN()
7..0		Channel number	

Gains are different for different options of the AI-202 layer.

Layer Type	Range	Gain	Gain Number
AI-202	±150 mA	10	1
	±15 mA	100	2
	±1.5 mA	1000	3

**3.3 Layer-specific commands and parameters** Layer-specific functions are described in DaqLibHL.h file:

#### **DqAdv202Read()**

This function works using the underlying `DqReadAIChannel()` but converts data using internal knowledge of input range and gain of every channel. It uses the `DQCMD_IOCTL` command with the `DQ_IOCTL_CVTCHNL` function.

When this function is called for the first time, the firmware stops any ongoing operation on the device specified and reprograms it according to the channel list supplied. This function uses the preprogrammed CL update frequency – 10Hz. You can reprogram the update frequency by calling the `DqCmdSetClk()` command after the first call to `DqAdv202Read()`.

Thus, you cannot call this function when the layer is involved in any streaming or data mapping operations.

If you specify a short timeout delay, this function can time out when called for the first time because it is executed as a pending command and layer programming takes up to 10ms.

Once this function is called, the layer continuously acquires data and every next call function returns the latest acquired data.

If you would like to cancel ongoing sampling, call the same function with `0xffffffff` as a channel number.

**3.3.1 Using layer in ACB mode** This is a pseudo-code example that highlights the functions needed in sequence to use ACB on the 202 layer. A complete example with error checking can be found in the directory `SampleACB202`.

```
#include "PDNA.h"

// unit configuration word
#define CFG202          (DQ_LN_ENABLED \
                        |DQ_LN_ACTIVE \
                        |DQ_LN_GETRAW \
                        |DQ_LN_IRQEN \
                        |DQ_LN_CLKSRC0 \
                        |DQ_LN_STREAMING \
                        |DQ_AI202_MODEFIFO)

uint32 Config = CFG202;
```

#### 1. Start DQE engine

```
#ifndef _WIN32
    DqInitDAQLib ();
#endif

// Start engine
DqStartDQEngine (1000*1, &pDqe, NULL);

// Open communication with IOM
hd0 = DqOpenIOM (IOM_IPADDR0, DQ_UDP_DAQ_PORT, TIMEOUT_DELAY, &RdCfg);

// Receive IOM crucial identification data
DqCmdEcho (hd0, DQRdCfg);
```

```
// Set up channel list
for (n = 0; n < CHANNELS; n++) {
    CL[n] = n;
}
```

## 2. Create and initialize host and IOM sides

```
// Now we are going to test device
DqAcbCreate(pDqe, hd0, DEVN, DQ_SS0IN, &bcb);

// Let's assume that we are dealing with AI-202 device
dquser_initialize_acb_structure ();

// Now call the function
DqAcbInitOps(bcb,
             &Config,
             0,          //TrigSize,
             NULL,      //pDQSETTRIG TrigMode,
             &fCLClk,
             0,          //float* fCVClk,
             &CLSize,
             CL,
             0,          //uint32* ScanBlock,
             &acb);

printf("Actual clock rate: %f\n", fCLClk);

// Now set up events
DqeSetEvent(bcb,
DQ_eFrameDone|DQ_ePacketLost|DQ_eBufferError|DQ_ePacketOOB);
```

## 3. Start operation

```
// Start operations
DqeEnable(TRUE, &bcb, 1, FALSE);
```

## 4. Process data

```
// We will not use event notification at first - just retrieve scans
while (keep_looping) {

    DqeWaitForEvent(&bcb, 1, FALSE, EVENT_TIMEOUT, &events);

    if (events & DQ_eFrameDone) {
        minrq = acb.framesize;
        avail = minrq;
        while (TRUE) {
            DqAcbGetScansCopy(bcb, data, acb.framesize, acb.framesize,
                              &size, &avail);
            samples += size*CHANNELS;

            for (i = 0; i < size * CHANNELS; i++) {
                fprintf(fo, "%f\t", *((float*)data + i));
                if ((i % CHANNELS) == (CHANNELS - 1)) {
```

```
        fprintf(fo, "\n");
    }
}

printf("eFD:%d scans received (%d samples) min=%d avail=%d\n",
size,
    samples, minrq, avail);
if (avail < minrq) {
    break;
}
}
}
}
```

#### 5. Stop operation

```
DqeEnable(FALSE, &bcb, 1, FALSE);
```

#### 6. Clean up

```
DqAcbDestroy(bcb);
DqStopDQEngine(pDqe);
DqCloseIOM(hd0);
#ifdef _WIN32
    DqCleanUpDAQLib();
#endif
```

### 3.3.2 Using layer in DMap mode

```
#include "PDNA.h"
```

#### 1. Start DQE engine

```
#ifndef _WIN32
    DqInitDAQLib();
#endif

    // Start engine
    DqStartDQEngine(1000*10, &pDqe, NULL);

    // open communication with IOM
    hd0 = DqOpenIOM(IOM_IPADDR0, DQ_UDP_DAQ_PORT, TIMEOUT_DELAY, &DQRdCfg);

    // Receive IOM crucial identification data
    DqCmdEcho(hd0, DQRdCfg);

    for (i = 0; i < DQ_MAXDEVN; i++) {
        if (DQRdCfg->devmod[i]) {
            printf("Model: %x Option: %x\n", DQRdCfg->devmod[i],
DQRdCfg->option[i]);
        } else {
            break;
        }
    }
}
```

#### 2. Create and initialize host and IOM sides

```
DqDmapCreate(pDqe, hd0, &pBcb, UPDATE_PERIOD, &dmapin, &dmapout);
```

#### 3. Add channels into DMap

```
for (i = 0; i < CHANNELS; i++) {
    DqDmapSetEntry(pBcb, DEVN, DQ_SS0IN, i, DQ_ACB_DATA_RAW, 1,
&ioffset[i]);
}

DqDmapInitOps(pBcb);

DqeSetEvent(pBcb,
DQ_eDataAvailable|DQ_ePacketLost|DQ_eBufferError|DQ_ePacketOOB);
```

#### 4. Start operation

```
DqeEnable(TRUE, &pBcb, 1, FALSE);
```

#### 5. Process data

```
while (keep_looping) {
```

```
DqeWaitForEvent(&pBcb, 1, FALSE, timeout, &eventsin);

if (eventsin & DQ_eDataAvailable) {
    datarcv++;
    printf("\ndata ");
    for (i = 0; i < CHANNELS; i++) {
        printf("%04x ", *(uint16*)ioffset[i]);
    }
}
}
```

## 6. Stop operation

```
DqeEnable(FALSE, &pBcb, 1, FALSE);
```

## 7. Clean up

```
DqDmapDestroy(pBcb);
DqStopDQEngine(pDqe);
DqCloseIOM(hd0);
#ifdef _WIN32
    DqCleanUpDAQLib();
#endif
```

# Appendix

## A - Accessories

The following cables and STP boards are available for the AI-202 layer.

### **DNA-CBL-37**

3ft, 37-way flat ribbon cable; connects DNA-AI-202 to panels.

### **DNA-CBL-37S**

3ft, 37-way round extender cable with thumbscrew connectors on both ends; connects DNA-AI-202 to screw termination panels and other devices.

### **DNA-STP-AI-U**

Universal PowerDNA Analog Input Terminal Panel for the DNA-AI-202-16.

### **DNA-STP-37**

37-way screw terminal panel.

### **DNA-5B-CONN**

24-channel signal-conditioning mating panel.



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Support ii

Support email

    support@ueidaq.com ii

Support FTP Site

    ftp

        //ftp.ueidaq.com ii

Support Web Site

    www.ueidaq.com ii