



DNA/DNR-CT-602

—

User Manual

**32-bit Interruptable Counter/Timer Layer
with Differential Input/Outputs for the
PowerDNA Cube and PowerDNR RACKtangle**

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PN Man-DNx-CT-602-312

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Chapter 1 Introduction

This document outlines the feature-set of the DNR- and DNA-CT-602 layer and how to use it for counter/timer applications.

1.1 Organization of Manual

This CT-602 User Manual is organized as follows:

- **Introduction**
This section provides an overview of the Counter-Timer Series board features, the various models available and what you need to get started.
- **The CT-602 Layer**
This chapter provides an overview of the CT-602 features, device architecture, and connectivity.
- **Programming with the High-Level API**
This chapter provides an overview of the how to create a session, configure the session, and format relevant data with the Framework API.
- **Programming with the Low-Level API**
Describes low-level API commands for configuring and using the CT-602 series layer operating modes.
- **Appendix A - Accessories**
This appendix provides a list of accessories available for use with the DNx-CT-602 interface board.
- **Index**
This is an alphabetical listing of the topics covered in this manual.

Manual Conventions

To help you get the most out of this manual and our products, please note that we use the following conventions:



Tips are designed to highlight quick ways to get the job done or to reveal good ideas you might not discover on your own.

NOTE: Notes alert you to important information.



CAUTION! Caution advises you of precautions to take to avoid injury, data loss, and damage to your boards or a system crash.

Text formatted in **bold** typeface generally represents text that should be entered verbatim. For instance, it can represent a command, as in the following example: “You can instruct users how to run setup using a command such as **setup.exe**.”

Text formatted in *fixed* typeface generally represents source code or other text that should be entered verbatim into the source code, initialization, or other file.

Examples of Manual Conventions



Before plugging any I/O connector into the Cube or RACKtangle, be sure to remove power from all field wiring. Failure to do so may cause severe damage to the equipment.

Usage of Terms



Throughout this manual, the term “Cube” refers to either a PowerDNA Cube product or to a PowerDNR RACKtangle™ rack mounted system, whichever is applicable. The term DNR is a specific reference to the RACKtangle, DNA to the PowerDNA I/O Cube, and DNx to refer to both.

1.2 The CT-602 Interface Board

The DNA-CT-602 and DNR-CT-602 are differential counter/timer interfaces for UEI's "Cube" and RACKtangle I/O chassis respectively. The DNA/DNR versions are electrically identical and provide four independent 32-bit channels, each one having overvoltage protection and opto-isolation. They perform up/down counting in a number of flexible modes using values from a Load Register and two Compare Registers. They can act as an event counter, perform width/ period measurements and run in quadrature-encoder mode where the user sets the direction of the counting. For output modes, the layer offers 1-shot and Universal PWM operation. It also provides edge detection on the ClockIn and Gate pins.

The layer is available in two versions: the DNA-CT-602 for mounting in UEI Cube products, and the DNR-CT-602 for insertion into the UEI RACKtangle and HalfRACK chassis. The DNx-CT-602 is physically a two-board module composed of one of two types of base boards (one for the DNA version and another for the DNR version) plus an CT-602-specific daughter board. The DNA and DNR are functionally the same except for the bus connectors used. The DNx-CT-602 is software compatible with the DNx-CT-601 except for the additional commands which configure and control the Trigger Output pins.

Software for the DNx-CT-602 is provided as part of the UEI Framework. Framework provides a comprehensive, yet easy-to-use, API that is compatible with all popular Windows programming languages and that also supports programmers using Linux and most realtime operating systems such as QNX, RTX, or RT Linux. Also, UEI Framework can be used for creating applications in LabVIEW, MATLAB/Simulink, DASYLab, or any application that supports ActiveX or OPC servers.

1.3 Features

The CT-602 counter/timer layer is based on the PL-601 programmable logic layer. It contains a specific counter-timer implementation on FPGA.

The CT-602 has the following features:

- 4 independent counter/timer units
- Fully differential I/O using at RS-422 / RS-485 logic voltage levels
- Clock and Gate inputs for every counter
- Trigger output for every counter
- Gate input has programmable polarity, edge sensitive
- Start/pause/stop all channels simultaneously
- 32-bit prescaler per channel; quadrature encoder support
- Multiple period counter (to 2^{32} periods) with accumulated results
- Works with either internal (66 MHz) or external (16.5 MHz) timebase; 132MHz timebase for measurement modes
- 256 x 32-bit Input FIFO and 256 x 32-bit Output FIFO on each counter
- Debouncing/glitch removal on external clock and gate inputs
- 16 interrupt sources on every counter
- 10 Counting modes:
 - Timer
 - PWM generator
 - Continuously updated PWM generator (buffered)
 - Bin counter (number of pulses in specified time interval)

- Pulse width
- Pulse period (2^{32} periods max)
- Quadrature encoder
- Timebase operation
- Generate N-pulses
- Pulse-period measurement mode (average freq. measurement)
- Protection 7 kV ESD, 350V isolation
- Power consumption 2W

1.4 Indicators

A photo of the DNA-CT-602 unit is illustrated below.

The front panel has two LED indicators:

- RDY: indicates that the layer is receiving power and operational.
- STS: can be set by the user using the low-level framework.

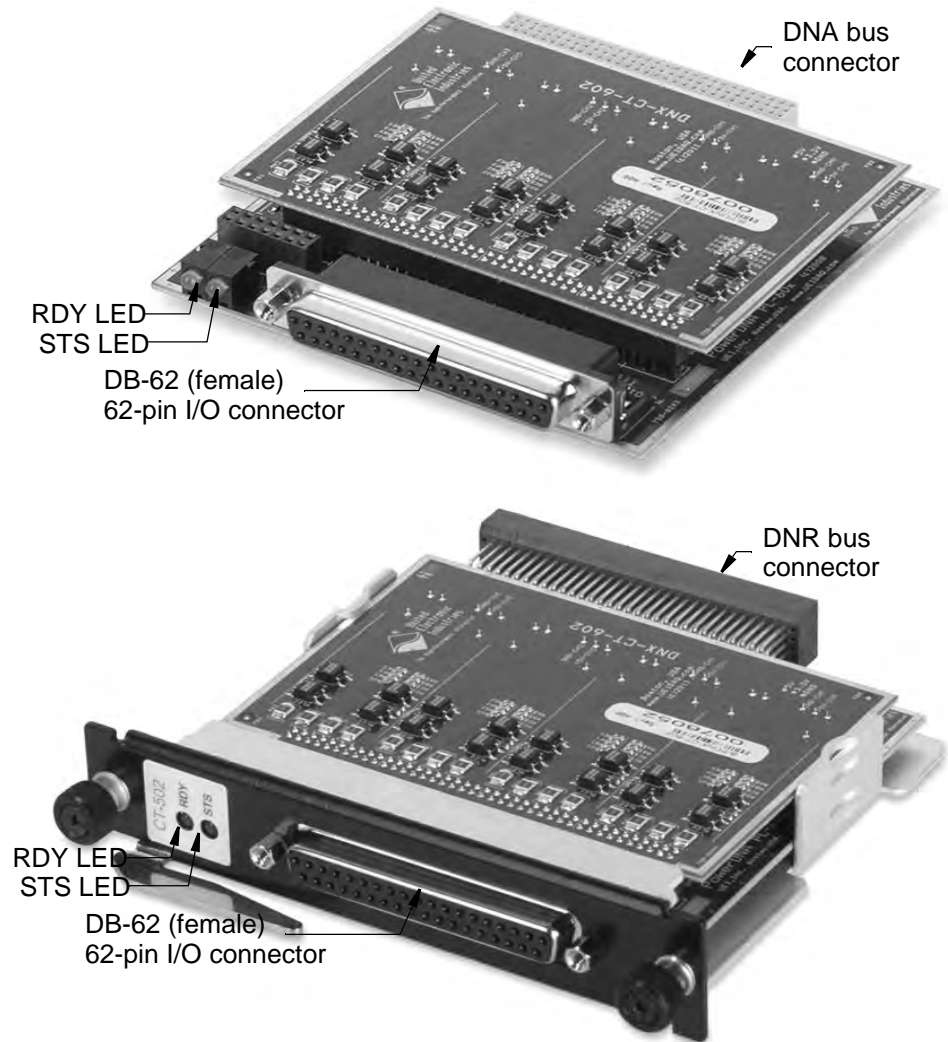


Figure 1-1. DNA/DNR-CT-602 Counter/Timer Layer

1.5 Device Architecture

The CT-602 layer consists of two PCBs: the main board PL-60x and the power and isolation board PL-601. All inputs and outputs of this counter-timer are optically isolated and overvoltage protected.

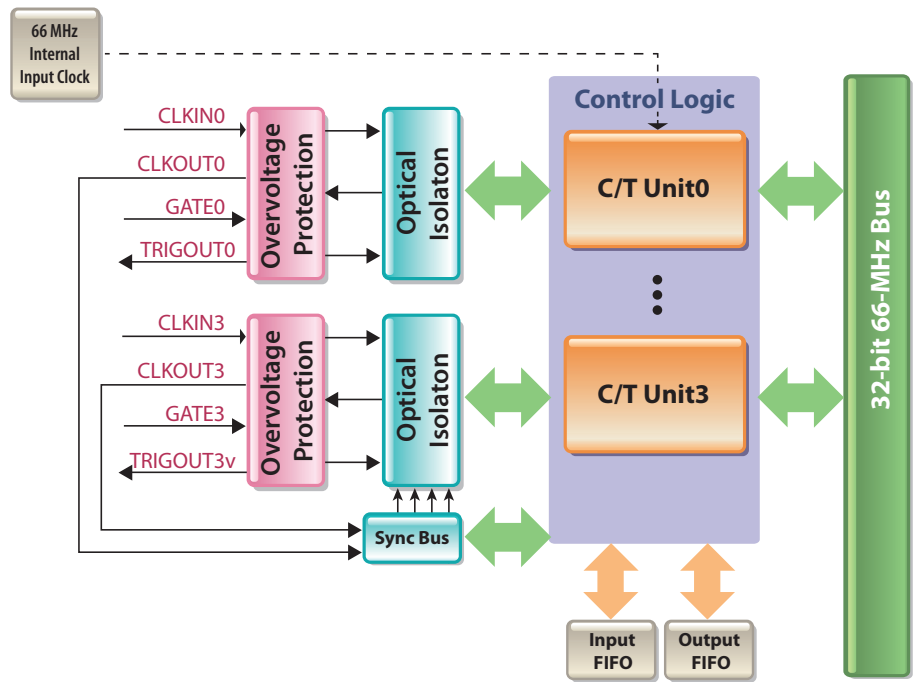


Figure 1-2. Block Diagram of CT-602

CLKOUT(0)+	1	20	CLKOUT(0)-
GATE(0)+	2	21	GATE(0)-
TRIGOUT(0)+	3	22	TRIGOUT(0)-
CLKIN(0)+	4	23	CLKIN(0)-
GND(0)	5	24	GND(1)
CLKOUT(1)+	6	25	CLKOUT(1)-
GATE(1)+	7	26	GATE(1)-
TRIGOUT(1)+	8	27	TRIGOUT(1)-
CLKIN(1)+	9	28	CLKIN(1)-
CLKOUT(2)+	10	29	CLKOUT(2)-
GATE(2)+	11	30	GATE(2)-
TRIGOUT(2)+	12	31	TRIGOUT(2)-
CLKIN(2)+	13	32	CLKIN(2)-
GND(2)	14	33	GND(3)
CLKOUT(3)+	15	34	CLKOUT(3)-
GATE(3)+	16	35	GATE(3)-
TRIGOUT(3)+	17	36	TRIGOUT(3)-
CLKIN(3)+	18	37	CLKIN(3)-
Rsvd	19		

Figure 1-3. Pinout Diagram

All signals are referenced relative to isolated ground (IGND).

1.6 Layer Capabilities

The CT-602 is a complex layer with 11 modes of operation. It can be programmed for a single-point and buffered operations. In single-point mode, it performs immediate measurements or one-time or continuous waveform generation.

- **Timer**
The CT-602 measures time interval or generates clocks on the output
- **PWM Generator**
The CT-602 generates pulse-width-modulation waveform based on values stored in its registers.
- **Continuously Updated PWM Generator (Buffered)**
The CT-602 generates a PWM waveform. On a selected timebase counter, it takes new settings for PWM from an internal buffer and loads them into compare registers.
- **Bin Counter**
The CT-602 bin counter counts a number of pulses in the specified time interval
- **Pulse Width**
The CT-602 counter measures pulse width in a number of base frequency clocks
- **Pulse Period**
The CT-602 counter measures pulse periods (2^{32} periods max)
- **Quadrature Encoder**
The CT-602 measures relative position from quadrature encoder sensor
- **Timebase Operation**
The CT-602 provides timebase for other counters
- **Output PWM Signal While Performing Pulse-Width Measurement**
The CT-602 can output a pulse-width-modulated signal while simultaneously performing a pulse-width measurement. This functionality is especially useful with an magnetorestrictive sensor.
- **Timed Pulse Period Measurement Mode (TPPM)**
measure average frequency of the incoming pulses over a pre-defined time interval.
- **Generate N-pulses**
Allows outputting pre-defined numebr of pulses (up to 2^{32}) with pre-defined duty cycle.

The following diagram represents the internal structure of each counter module:

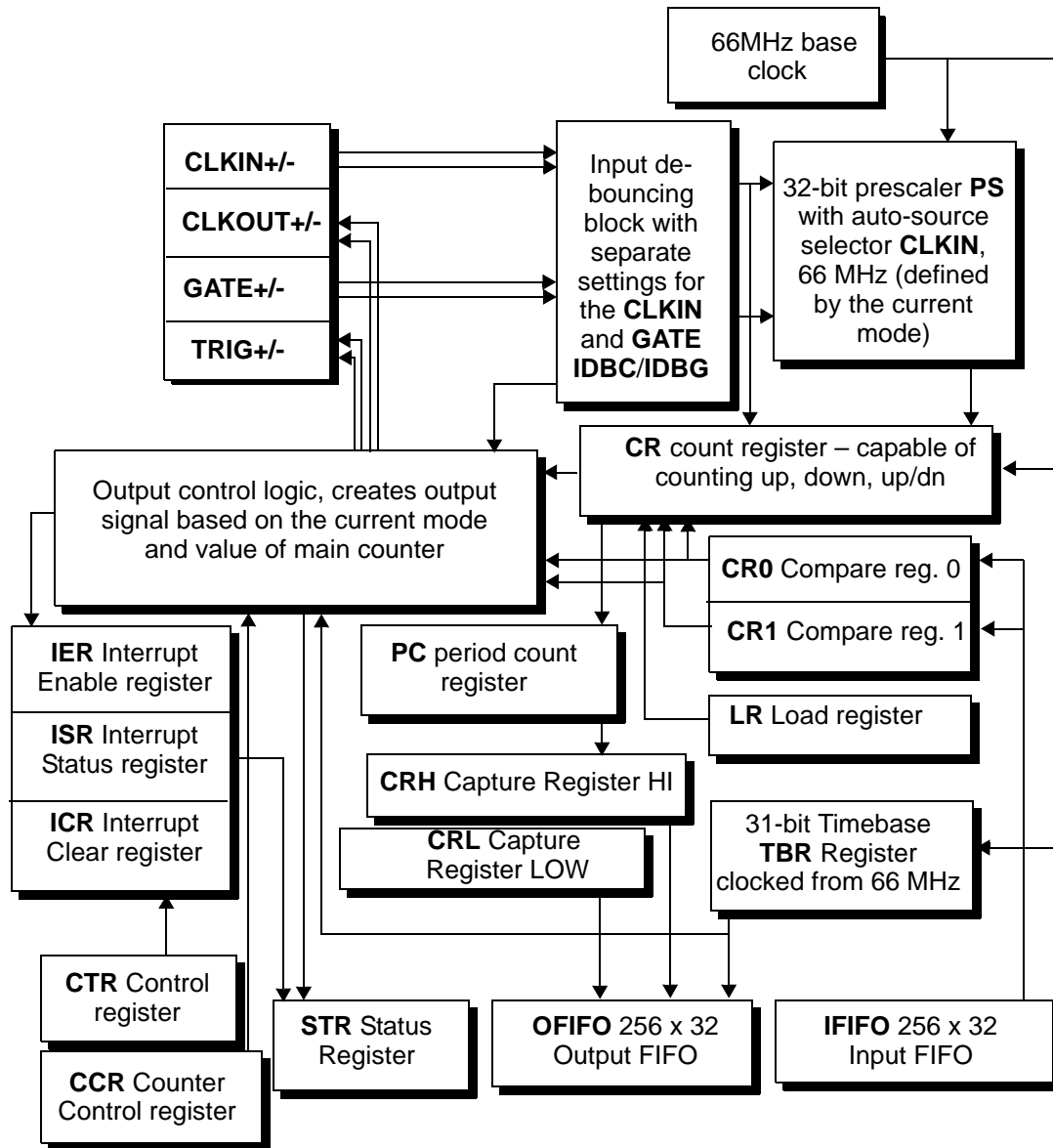


Figure 1-4. Internal Structure of Each Counter/Timer Unit

1.7 Device Description

As illustrated in **Figure 1-4**, the Counter Timer Unit (CTU) has three wires connected to its interface:

- **Input clock line** – CLKIN+/-, used to supply a measured signal or external time base (16.5MHz fmax)
- **Output clock line** – CLKOUT+/-, used to provide access to the output of the CTU, behaves differently depending on the mode selected (33MHz output fmax)
- **External gate/direction line** – GATE+/-, used to supply external gating signal, start/stop/restart trigger, or direction for the quadrature encoder measurement
- **External trigger** – TRIG+/-, generates pulses for sync. of ext. devices.

Both input lines are connected to the de-bouncing block, which eliminates unwanted spikes from the applied signals. The de-bouncing block is programmed via **IDBC** (DQ_CTU_IDBC) and **IDBG** (DQ_CTU_IDBG) registers. Each register represents the number of 66MHz clock cycles for which the input signal must be stable before applying it to the internal circuitry.

The main counter register (**CR**, DQ_CTU_CR) may use the external clock, output of the prescaler (**PS**, DQ_CTU_PS), or a base clock as a clock source for the counting. The **CR** register counts upward in all modes except the quadrature encoder mode in which it is capable of counting both up- and down.

The load register (**LR**, DQ_CTU_LR) is used to supply the initial value from which the counter starts counting.

PS is a configurable 32-bit countdown counter that starts counting from the user-selectable load value down to 0 using either the 66MHz or de-bounced CLKIN signal as a clock source. The clock source is automatically selected, depending on the mode selected. **PS** produces a single 1-internal clock-wide pulse at the end of counting and restarts itself from the load value. If **PS** is loaded with 0, it turns itself into bypass mode, in which output of the **PS** is the same as the time-base register (**TBR**, DQ_CTU_TBR) is used to define the pace of the counter captures in some modes.

Two compare registers, **CR0** (DQ_CTU_CR0) and **CR1** (DQ_CTU_CR1), are used to toggle the output of the counter. One or both may be used, depending on the mode selected. Generally, **CR0** is used to define how long **CLKOUT** output stays LOW and **CR1** is used to define how long it stays high.

A pair of capture registers, **CRH/CRL**, (DQ_CTU_CRH/DQ_CTU_CRL), is used in different measurement modes when the counter counts parameters of the input signal.

The control register (**CTR**, DQ_CTU_CTR) is used to enable/disable the counter, to access counter/timer pins in general purpose I/O mode, and to enable/disable the inversion mode for the I/O pins and buffered FIFO operation.

The counter control register (**CCR**, DQ_CTU_CCR) defines the mode of operation of the counter and prescaler.

The status register (**STR**, DQ_CTU_STR) reports the current status of the CTU operation.

The Interrupt Enable register (**IER**, DQ_CTU_IER) is used to enable/disable interrupt generation for the various interrupt conditions.

The Interrupt Status register (**ISR**, DQ_CTU_ISR) reports the status of the enabled interrupts.

The Interrupt Mask register (**ICR**, `DQ_CTU_ICR`) is used to clear interrupt condition(s) after a CPU processes them.

The Input/Output FIFO allows implementation of buffered I/O modes such as quadrature encoders, etc. Implementation of those modes is planned in the future releases.

Output control logic is responsible for the creation of the output waveform based on the selected mode and current value of the **CR**.

The **PC** period count register is used when measuring a signal that is too fast to read every period. Data from the **CR** is supplied only when measured data is accumulated over N (programmable) periods.

1.7.1 Terminology

- **CTU** - counter-timer unit
- **EM** - end-mode - used to describe end of the current operation performed by the CTU. The following end-modes are defined:
 - **CR** reaches **CR0**
 - **CR** reaches **CR1**
 - **CR** reaches 0xFFFFFFFF
 - X periods of input signal are captured (Note that X is defined by **PC** register and may be ½ period for the ½ period measurement modes), also used by TPPM mode
 - **TBR** timebase register counts down to 0
Once end-of-count condition is detected by the CTU logic, it may stop operation, or reload/restart it if reload mode is enabled. Optionally, an interrupt may be generated when end-mode condition is detected.
- **CM CTU** operational mode - defines one of the following modes
 - Counter/PWM generator (66MHz base clock used as a PS source)
 - Timed Pulse Period Measurement
 - External event counter/external clock-driven PWM generator (debounced **CLKIN** clock used as a **PS** source)
 - Capture ½ period mode (**CR** captures ½ period of the input signal starting from the rising edge of the de-glitches input and copies it into **CRH**).
 - Capture full period - **CR** captures length of the full period, copies positive part of the period into **CRH** and negative (low) into **CRL**. If Period Counter > 0, continue this process increasing **CRH/CRL** for the length of the positive/negative part of every period.
 - Quadrature decoder mode - **CR** works as an up/down counter which counts up if **GATE**=1, and down if **GATE**=0. **LR** may be used to load a default value into the counter. **CR0/CR1** registers may be used to set an interrupt at boundary limits.

Also, the first five modes may be used in conjunction with a hardware or a software trigger – one-time or re-triggerable.

Some of the counting modes are not compatible with some of the end-modes; please refer to the description of the **CCR** register for details.

1.7.2 Counter Register (CR) Counting Modes

The following counting modes may be selected for the counter register regardless of the operation mode:

- **Reload mode** – Reload counter with **LR** after it completes the current count operation
- **Count up to CR0** – Counter will count from value loaded into **LR** up to the value in **CR0**. Then, if **LR** bit is set, it will reload itself and continue counting
- **Count up to CR1** – Counter will count from value loaded into **LR** up to the value in **CR1**. Then, if **LR** bit is set, it will reload itself and continue counting
- **Count up to 0xFFFFFFFF** – Counter will count from value loaded into **LR** up to 0xFFFFFFFF. Then, if **LR** bit is set, it will reload itself and continue counting
- **Count in capture mode** – (Capture positive and negative part of the input signal)
- **Count in quadrature encoder mode** – (Up-down mode in which **GATE** pin defines direction of the counting)

1.7.3 CR Output Modes

- **One-shot mode** – Initial value of the output is low. Counter counts from value loaded in **LR** up to value loaded in **CR0** and toggles its output. Mode may be re-triggered by pulse on **GATE** input (user-selectable polarity) or software
- **Universal PWM mode** – Counter counts from **LR** up to value loaded into **CR1** register. Output stays low until counter reaches **CR0** and then stays high until it reaches **CR1**. **GATE** line may optionally be used to start/stop output generation.

The polarity of the output signal is user-configurable in any mode.

All output modes may be executed in the buffered mode based on the pace provided by the **TBR**. Currently, the maximum rate/counter should not exceed 10kHz.

1.7.4 CR Input Modes

- **Event counter** – counter counts events. Optional interrupt may be generated when counter reaches **CR0** and/or **CR1**.
- **Width/Period Measurement Mode** with optional hardware trigger – timer (on the programmable edge of the input signal) starts counting the width of the positive and negative parts of the incoming signal and once counted, stores data in **CRH/CRL** registers.
- **Quadrature Encoder** – Counter counts incoming pulses using **GATE** line as a direction (programmable).
- **Timed Pulse Period Measurement Mode** – can precisely measure average frequency of incoming pulses over pre-defined time interval.

1.7.4.1 TPPM Mode

In **Timed Pulse Period Measurement (TPPM)** mode, the application can set the measurement time interval and desired edge of the incoming signal that should be used for the measurements. The process is as follows:

1. Measurement starts once the application configures the timer in TPPM mode and enables it. Alternatively, the global software or hardware trigger or trigger from the gate input can start operation.
2. Measurement period starts. Length of the measurement period is set by the host application and can vary from 300ns to approximately 65 seconds (in 15.15ns increments).
3. The very first selected (rising or falling) edge of the incoming pulse, following the start of the measurement period, resets the internal *Time Interval Counter (TIC)* and *Pulse Number Counter (PNC)* to zero. TIC increments itself each 1/66Mhz or 15.15ns. PNC increments itself every time when the selected edge of the incoming pulse train is detected.
4. On every subsequent selected edge of the incoming pulse train, the current value of the TIC is stored in the intermediate *Last Time Interval Counter (LTIC)* register.
5. When the measurement period expires, values of the LTIC register (that represent the time interval between the first and last selected edge of the incoming pulse train in 15.15ns counts) and PNC registers are copied to the *Counter Register High (CRH)* and *Counter Register Low (CRL)* respectively and finally, measuring restarts from step 2 above.

This mode of operation will accurately measure the average frequency of the incoming signal if more than one pulses are detected within the measurement period. If only one or no pulses are detected, CRH/CRL registers will return zero.

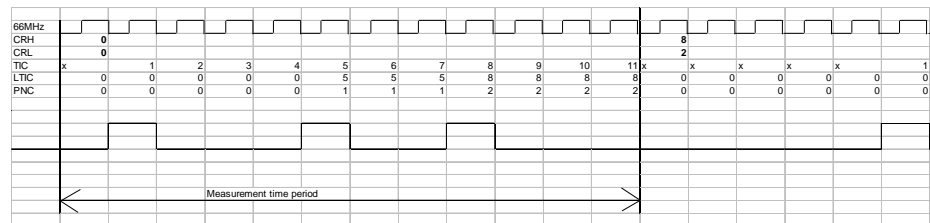
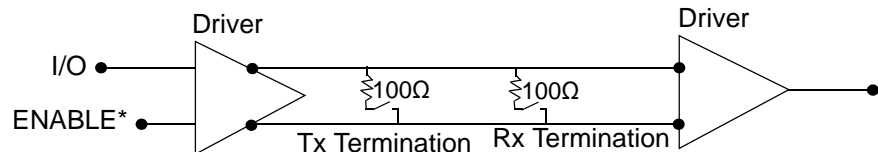


Figure 1-5. TPPM Operation Clock Diagram Example

1.7.5 Termination

The CT-602 features termination resistors on both the receiver and transmitter lines to provide a driver load impedance of 100Ω. These are depicted in the following figure. Each of these lines can be set through software in the high-level Framework API and low-level API, as demonstrated in the next chapters.



* Note: Only used channels are enabled. Unused channels are automatically disabled by the firmware.

Figure 1-6. Settable Termination Circuit Diagram

Chapter 2 Programming with the High Level API

This section describes how to control the DNx-CT-602 using the UeiDaq Framework High Level API.

UeiDaq Framework is object oriented and its objects can be manipulated in the same manner from different development environments such as Visual C++, Visual Basic or LabVIEW.

The following section focuses on the C++ API, but the concept is the same no matter what programming language you use.

Please refer to the “UeiDaq Framework User Manual” for more information on use of other programming languages.

2.1 Creating a Session

The Session object controls all operations on your PowerDNA device. Therefore, the first task is to create a session object:

```
// create a session object
CUEISession session;
```

2.2 Configuring the Resource String

UeiDaq Framework uses resource strings to select which device, subsystem and channels to use within a session. The resource string syntax is similar to a web URL:

```
<device class>://<IP address>/<Device Id>/<Subsystem><Channel list>
```

For PowerDNA and RACKtangle, the device class is **pdna**.

For example, the following resource string selects counter input line 0 on device 1 at IP address 192.168.100.2: “pdna://192.168.100.2/Dev1/Ci0”

2.2.1 Configuring a Counter-Timer for Input

Use the Session object’s method “**CreateCICChannel**” to configure the counter/timer you wish to use in input mode.

You can select any of the following modes for input operations:

- `UeiCounterModeCountEvents`: Count pulses.
- `UeiCounterModeMeasurePulseWidth`: Measure width of a pulse.
- `UeiCounterModeMeasurePeriod`: Measure the period of a signal.
- `UeiCounterModeQuadratureEncoder`: Measure the position of a quadrature encoder.

The source of the input signal can be configured to come from the counter’s external input pin or the counter’s clock.

You can specify when the counting operation will start and stop using an external or a software gate.

You can invert and/or divide the source signal before performing the counting operation.

The following sample code shows how to configure the counter for input:

```
// Configure counter 0 to count events at its external input pin.  
// Start counting immediately.  
// Don't divide or invert the input signal.  
  
session.CreateCIChannel("pdna://192.168.100.2/Dev0/ci0",  
                        UeiCounterSourceInput,  
                        UeiCounterModeCountEvents,  
                        UeiCounterGateInternal,  
                        1,  
                        false);
```

In addition, you can set the following parameters using the channel object methods (under LabVIEW use property node):

- **Minimum source width:** Set the minimum pulse width in ms the counter recognizes at its source input. Any pulse whose width is smaller will be ignored.

```
// Set digital input filter to 10ms  
pCIChan->SetMinimumSourcePulseWidth(10.0)
```

- **Minimum gate width:** Set the minimum pulse width in ms the counter recognizes at its gate input. Any pulse whose width is smaller will be ignored.

```
// Set gate debouncer to 100 usecs  
pCIChan->SetMinimumGatePulseWidth(0.1);
```

- **Gate mode:** Set the gate mode which determines whether the counter/timer will run continuously once the gate is asserted. Possible values are: `UeiCounterGateModeContinuous` and `UeiCounterGateModeOneShot`

```
// configure counter to run continuously after the gate is set  
pCIChan->SetGateMode(UeiCounterGateModeContinuous);
```

- **Period count:** Set the number of period(s) to measure. An average measurement is returned.

```
// Measure period or pulse width over three periods  
pCIChan->SetPeriodCount(3);
```

2.2.2 Configuring a Counter-Timer for Output

Use the Session object's method "CreateCOChannel" to configure the counter/timer you wish to use in output mode.

You can select any of the following modes for output operations:

- `UeiCounterModeGeneratePulse`: Generate a single pulse.
- `UeiCounterModeGeneratePulseTrain`: Generate a pulse train.
- `UeiCounterModePulseWidthModulation`: Generate a pattern.

The source of the reference clock can be configured to come from the counter's external input pin or the counter's clock.

You can specify when the operation will start and stop using an external or a software gate.

You can invert and/or divide the clock signal before performing the operation.

You can specify the duty cycle of the signal generated.

The following sample code shows how to set up the counter for output:

```
// Configure counter 0 to generate a pulse train
// Use internal clock to define the shape of the pulses.
// Start generating immediately (internal gate).
// The generated pulses will be in the low state for 100
// clock ticks and in the high state for 200 clock ticks.
// Don't divide or invert the clock signal.

session.CreateCOChannel("pdna://192.168.100.2/Dev0/ci0",
    UeiCounterSourceClock,
    UeiCounterModeGeneratePulseTrain,
    UeiCounterGateInternal,
    100, 200, 1, false);
```

In addition, you can set the following parameters using the channel object methods (under LabVIEW use property node):

- **Minimum source width:** Set the minimum pulse width in ms the counter recognizes at its clock input. Any pulse whose width is smaller will be ignored.

```
// Set digital input filter to 10ms

pCIChan->SetMinimumSourcePulseWidth(10.0)
```

- **Minimum gate width:** Set the minimum pulse width in ms the counter recognizes at its gate input. Any pulse whose width is smaller will be ignored.

```
// Set gate debouncer to 100 usecs

pCIChan->SetMinimumGatePulseWidth(0.1);
```

- Gate mode: Set the gate mode which determines whether the counter/timer will run continuously once the gate is asserted. Possible values are: `UeiCounterGateModeContinuous` and `UeiCounterGateModeOneShot`

```
// configure counter to run continuously after the gate is set
pCIChan->SetGateMode(UeiCounterGateModeContinuous);
```

- Number of pulses: Set the number of pulses to generate (default is -1 for continuous pulses).

```
// Measure period or pulse width over three periods
pCIChan->SetPeriodCount(3);
```

2.2.3 Configuring Digital I/O

The CT-602 can be configured for digital I/O.

NOTE: In Framework, a digital channel corresponds to a physical port on the device. You cannot configure a session only to access a subset of lines within a digital port.

NOTE: Sessions are unidirectional. If your device has both input and output ports or has bidirectional ports, you need to configure two sessions: one for input and one for output.

The following snippet configures the digital ports of a CT-602 set as device 1:

```
// Configure session to read from port 0 on device 1
session.CreateDIChannel("pdna://192.168.100.2/Dev1/Di0");

// Configure session to write to ports 1 to 3 on device 1
session.CreateDOChannel("pdna://192.168.100.2/Dev1/Do1:3");
```

2.3 Configuring the Timing

You can configure the CT-602 to run in simple mode (point by point) only. Use of ACB mode is not currently supported.

In simple mode, the delay between samples is determined by software on the host computer.

The following sample shows how to configure the simple mode. Please refer to the "UeiDaq Framework User's Manual" to learn how to use other timing modes.

```
// configure timing for point-by-point (simple mode)
session.ConfigureTimingForSimpleIO();
```

2.4 Data Acquisition This section explains how to read and write to the CT-602.

2.4.1 Reading Data from Counter Reading data from the CT-601/602 is done using a reader object. There is a reader object to read raw data coming straight from the counter line. The following sample code shows how to create a scaled reader object and read samples:

```
// Create a reader and link it to the session's stream
CUEiCounterReader reader(session.GetDataStream());

// Create a short int to store the result
unsigned short countedEvents;

// Read one scan
reader.ReadSingleScan(&countedEvents);
```

Advanced functionality, such as writing PWM data with the CUEiCounterWriter class, is provided in the UeiDaq Framework API and example code folder.

2.4.2 Reading Data from Digital IO Reading data is done using a reader object. The following sample code shows how to create a scaled reader object and read samples.

```
// create a reader and link it to the session's stream
CUEiDigitalReader reader(di_session.GetDataStream());

// the buffer must be big enough to contain one value per channel
uInt16 data;

// read one scan
reader.ReadSingleScan(&data);
```

2.4.3 Writing Data to the Digital IO Writing data is done using a writer object. The following sample shows how to create a writer object and write data:

```
// create a writer and link it to the session's stream
CUEiDigitalWriter writer(session.GetDataStream());

// to write a value, the buffer must contain one value per channel
uInt32 data = 0xFEFE;

// write one scan, the buffer must contain one value per channel
writer.WriteSingleScan(&data);
```

2.5 Cleaning-up the Session

The session object will clean itself up when it goes out of scope or when it is destroyed. To reuse the object with a different set of channels or parameters, you can manually clean up the session as follows:

```
// clean up the session  
session.CleanUp();
```

Chapter 3 Programming with the Low Level API

The low-level API offers direct access to PowerDNA DAQBios protocol and allows you to directly access device registers.

Where possible, we recommend that you use the UeiDaq Framework (see *Chapter 2*), which is easier to use.

You should need to use the low-level API only if you are using an operating system other than Windows.

Please refer to the API Reference Manual document under:

Start » Programs » UEI » PowerDNA » Documentation

for pre-defined types, error codes, and functions for use with this layer.

This section supplements the reference manual and repeats information from it. In particular, this section provides layer-specific information pertinent to CT-602 functionality. Note that the DNx-CT-602 is software compatible with the CT-601, except for the additional commands which configure and control the trigger output pins.

In addition to API reference manual and this manual, the application developer is encouraged to explore the existing sample source code. This source code is tested on in-lab sensors and actuators. The CT-602, for example, has available code and instructions for performing measurement from a magnetorestrictive sensor (`SampleDMAP602PWMDuringMeasurement.c`), including instructions on wiring and set-up of the sensor. The application developer may find this code a good starting point for more elaborate low-level applications.

3.1 Data

Counter data are represented as 32-bit words.

3.2 Configuration

Configuration settings are passed in `DqCmdSetCfg()`.

Not all configuration bits apply to the CT-602 layer.

The following bits are used:

```
#define DQ_LN_MAPPED      (1L<<15)
#define DQ_LN_ACTIVE     (1L<<1)
#define DQ_LN_ENABLED    (1L<<0)
```

In the above,

`DQ_LN_MAPPED` flag is automatically selected for WWRD (DMAP) devices.

`DQ_LN_ACTIVE` flag is needed to switch on "STS" LED on CPU layer.

`DQ_LN_ENABLE` flag enables all operations with the layer.

3.3 Channel List

Channel list settings are not available in this release.

3.4 Layer-specific Commands & Parameters

The CT-602 layer API provides an extensive set of functions to control layer counters. All these functions are designed to set up specific single-point modes of operation for counters. Most of these functions work directly with CT-602 registers. See register definition for details. See the PowerDNA API Reference Manual for a complete description of these functions.

The DNx-CT-602 layer is a 4-channel counter-timer layer with differential inputs and outputs. The following DqAdv601 functions may be used with the CT-602 layer. Because the CT-602 has 4 counter/timer channels the `counter` parameter may only be in the range of 0 to 3.

- **DqAdv601SetRegister()**
This function writes `value` to the selected `reg` register. `reg` specifies relative offset of the register of interest.
- **DqAdv601GetRegister()**
This function reads `value` from the selected `reg` register. `reg` specifies relative offset of the register of interest.
- **DqAdv601EnableAll()**
This function enables all counters on the layer.
- **DqAdv601DisableAll()**
This function disables all counters on the layer.
- **DqAdv601StartCounter()**
This function starts the specified counter with the given configuration.
- **DqAdv601StopCounter()**
This function stops the specified counter with the given configuration.
- **DqAdv601ClearCounter()**
This function disables the specified counter and clears its configuration.
- **DqAdv601Read()**
reads the current count values from the counters specified in the channel list. Used for immediate mode.
- **DqAdv601ReadRegisterValue()**
This function reads the value from a register `reg` of the counter relative to layer `devn`.
- **DqAdv601WriteRegisterValue()**
This function reads the value from a register `reg` of the counter relative to layer `devn`/counter channel.
- **DqAdv601ConfigCounter()**
This function to sets up counter configuration.
- **DqAdv601CfgForGeneralCounting()**
This function sets up the configuration for a counter in the layer for general counting, without period counting or timebase division.
- **DqAdv601CfgForBinCounter()**
This function sets up the configuration for a counter in the layer for getting the number of counts during a timeframe. Read register for an immediate measurement.
- **DqAdv601CfgForQuadrature()**
This function sets up the configuration for a counter in the layer for quadrature decoding.
- **DqAdv601CfgForHalfPeriod()**
Sets up the configuration for a counter in a 602 layer for half period capture to measure waveform width.
- **DqAdv601CfgForPeriodMeasurement()**
Sets up the configuration for a counter for getting period measurements.

- `DqAdv601CfgForPWM()`
Sets up the configuration of a counter for PWM output generation.
- `DqAdv601CfgForTPPM()`
Sets up the configuration for a counter in a 602 layer for TPPM mode.
- `DqAdv601SetAltClocks()`
Configures the counter to connect an alternate clock source to either the timebase or prescaler registers. See API documentation for details.
- `DqAdv601ConfigEvents()`
Configures events to be sent from the layer. See API documentation.
- `DqAdv601WaitForEvents()`
Waits for the next 602 event to occur. Returns the content of registers as well as timestamp at the time the event occurred. See documentation.
- `DqAdv602SetTermination()`
Configures the termination on the CT-602's transmit and receive lines.

Appendix

A. Accessories

The following cables and STP boards are available for the CT-602 layer.

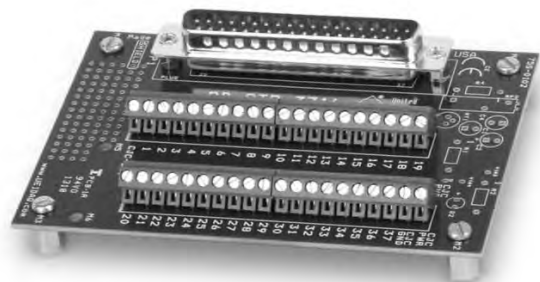
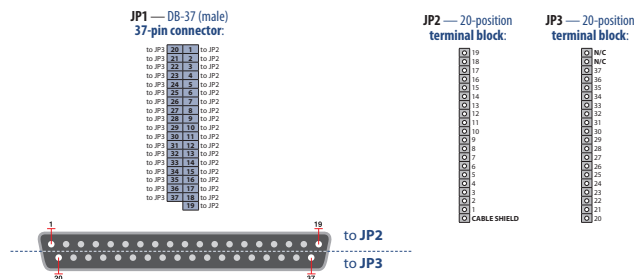
DNA-CBL-37

3ft, 37-way flat ribbon cable; connects CT-602 to panels to DNA-STP-37.



DNA-STP-37

37-way screw terminal panel.



DNA-STP-37D

37-way direct-connect screw terminal panel.

B. EEPROM

Structures and Constants

The following structure represents content of the layer EEPROM:

```
/* combined structure to be allocated after CMNDEVS */

typedef struct {
    DQEECMNDEVS ee;
    DQOPMODEPRM_601_ opmodeprm;
    DQCNames_601_ cname;
} DEVEEPROM_601_, *pDEVEEPROM_601_;
```

DQEECMNDEVS is a standard EEPROM header described in 6.2.2 of the API Reference Manual. DQOPMODEPRM_601_ contains data for operating mode. This data is pre-loaded into the working array on switching to configuration mode and can be overwritten before going into operating mode.

```
/* EEPROM structure */

typedef struct {
    uint32 conf; // control word - layer APIflags
    uint32 cvclk; // CV clock
    uint32 clclk; // CL clock
    uint32 trig; // trigger conditions
    int clperint; // number of channel lists per
                // interrupt; ignored if <1 or invalid
} DQOPMODEPRM_601_, *pDQOPMODEPRM_601_;
```

Channel names are stored in the following structure (up to 16 characters long):

```
/* channel name storage structure */

typedef struct {
    char cname[DQ_PL_601_CHAN][DQ_PL_601_NAMELEN];
} DQCNames_601_, *pDQCNames_601_;
```

The user can set and store these parameters using `DqCmdSetParameters()`. See the API Reference Manual for details.

PowerDNA Explorer provides graphical interface for program startup and shut-down states as well as names and operation mode parameters.

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