



WHITE PAPER  
**INTERNET OF THINGS AND UEI DATA ACQUISITION  
& CONTROL SYSTEMS**

Protocols available for sharing data between data acquisition systems and other IoT objects and services



**United  
Electronic  
Industries**

[www.ueidaq.com](http://www.ueidaq.com)

# Internet of Things and UEI Data Acquisition & Control Systems

Written by UEI Staff

## Internet of Things Overview

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The Internet of Things (IoT) is a networked system of interconnected physical objects that have the capability of sharing data with each other and also with a cloud service for archiving and analysis. With IoT, data producing devices can easily publish data, and multiple consumer clients can receive that data from any location in the world.

### > Why IoT matters for industrial systems

Statistics for IoT connectivity list the current number of devices connected over the Internet as somewhere between 6 billion and 17.6 billion.<sup>1</sup> The number of connections and interconnections is expected to exponentially increase in the years to come as IoT evolves beyond consumer-driven applications that include fitness and entertainment products to industrial-driven solutions that result in improved efficiencies, customer satisfaction, and profit for corporations.

With the advent of interconnected “things,” devices that have not typically been accessible outside of a local network can become accessible on a world-wide scale. For commercial and industrial data acquisition (DAQ) systems, these devices include sensors, controllers, signal conditioning units, machines for connectivity and processing units. One of the strengths of IoT is that it allows multiple data producers and multiple data consumers to work concurrently. Once devices are interconnected and accessible, the opportunities for remote diagnostics, predictive maintenance systems, automation, and real-time data collection and analysis become broader-based and more globally viable.<sup>2</sup>

Predictive modeling, machine learning, and other big-data analysis tools for global industrial systems require high volumes of data from distributed environments. IoT is being looked upon to solve many data throughput and delivery concerns associated with industrial data acquisition systems.

### > UEI and IoT Enablement

This white paper describes protocols available for sharing data between data acquisition systems and other IoT objects and services. The first sections of the paper discuss IoT connectivity and protocols. The last section provides three IoT tutorials using United Electronic Industries (UEI) DAQ hardware and software.

## IoT Connectivity: How it works

IoT works by objects and services connecting and communicating over the Internet. IoT objects must conform to the Internet Protocol Suite to be considered “things” in terms of the Internet of Things.

### > IoT Protocol Overview

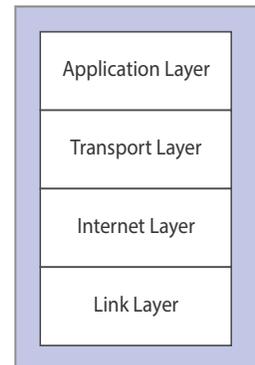
The Internet Protocol Suite refers to the set of protocols used on the Internet. It models Internet communication and can be described in terms of four stacked protocol layers based on the Open Systems Interconnection (OSI) model.<sup>3</sup>

The lowest layer is the link layer, which defines communication locally between physical devices. The Internet Protocol (IP) layer is next. The IP layer identifies addressing through IP addresses and packet structuring. Example protocols of the IP layer are IPv4 and IPv6.

The next layer up is the transport layer. Protocols at the transport layer ensure host-to-host transmissions occurring over established ports. Example protocols of this layer are the Transport Control Protocol (TCP) and the User Datagram Protocol (UDP), where datagrams are another name for packets. The Internet Protocol Suite is often commonly referred to as TCP/IP, the acronyms for these two lower levels.

At the top of the Internet Protocol Suite stack are application layer protocols, which determine how applications communicate with each other. These protocols can be associated with distributed application structures, such as client-server or publish-subscribe applications.<sup>4</sup>

A popular protocol for industrial IoT (IIoT) applications is Message Queue Telemetry Transport (MQTT), a lightweight publish-subscribe messaging protocol. MQTT is an open source TCP-based protocol first authored in 1999 and designed for applications where hosting hardware may have limited on-board memory and for applications requiring remote communications.



## > IoT Protocols Supported in UEI Hardware & Software

UEI hardware and software support several application level protocols that enable IoT.

**MQTT** UEI's Linux-based programmable automation controllers (UEIPACs) come pre-installed with Eclipse Mosquitto, which implements the MQTT machine-to-machine (M2M) messaging protocol. UEIPAC runs as a standalone data acquisition and control system and supports MQTT applications out-of-the-box.

**VxWorks** UEIPACs can alternatively run with Wind River's standard VxWorks real-time operating system (RTOS) kernel instead of the Linux kernel. Wind River offers their own IoT-enabled product portfolio, Wind River Helix, for IoT applications.<sup>5</sup>

**OPC-UA** Additionally, UEI also offers a UEIPAC that is compatible with the Open Platforms Communication (OPC) United Architecture (UA), a platform independent protocol for industrial M2M communication. The UEIOPC-UA controller is a UEIPAC that runs a standard OPC-UA server.

In the spring of 2016, OPC Foundation announced that publish/subscribe functionality was being added to OPC-UA. UEIOPC-UA's IoT-enablement will continue to evolve as OPC-UA continues to develop infrastructure to achieve interoperability for IIoT, IoT, and industrie 4.0 applications and devices.<sup>6</sup>

The following sections of this white paper provide an MQTT overview and tutorials.

### About the UEIPAC

The UEIPAC is a standalone embedded controller.

Depending which chassis type you choose, the UEIPAC can be configured with 1 to 12 I/O boards, with a selection of over 60 I/O boards to choose from.

The UEIPAC uses a Linux or VxWorks kernel. The kernel comes preloaded into flash memory along with drivers for each of the I/O boards.

An SD card houses the root file system, which includes libraries, utilities, initialization scripts, daemons, as well as example code, documentation, and an assortment of third-party software.



# MQTT for IoT-Enabled Industrial Communication

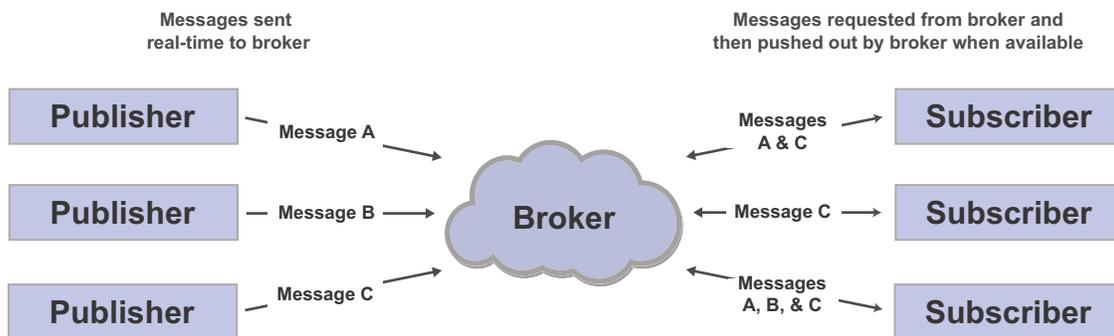
UEI provides built-in MQTT support with the UEIPAC data acquisition and control system. A Mosquitto open-source message broker and C library for publishing and subscribing to MQTT messages is pre-installed on the PAC.

UEIPAC is also pre-loaded with example C code for connecting the UEIPAC to other MQTT clients. C code examples can be used as a basis for user code development. Additionally, the UEIPAC Software Development Kit (SDK) comes with the GNU toolchain compiled to run on a host PC and build binaries targeting the UEIPAC.

## > MQTT connects many DAQs to many consumers

Implementations get interesting when the traditional DAQ signal chain used for industrial applications is integrated in the MQTT data flow model. For UEI DAQs, our API allows only one supervisory system to read data from DAQ hardware at a time. This is a serial signal chain from sensor to PC.

One of the strengths of using an MQTT data flow model for IoT is that when a DAQ system publishes data, multiple data consumers can subscribe to and consume the same data.



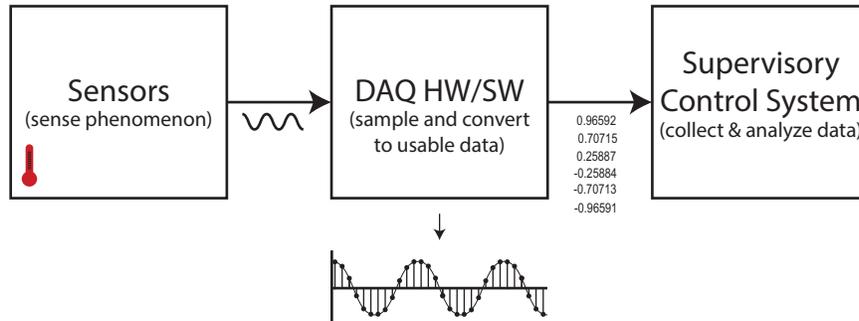
**Figure 1: Subscriber/Publisher Data Transfers**

**MQTT Data Flow Model** The MQTT publish/subscribe communication model is event driven. Messages are pushed to clients (as opposed to clients periodically requesting updates).

MQTT works by clients connecting to a broker to publish data messages or subscribe to them. The broker is the central communication point and mediator in charge of dispatching all messages among multiple publishers and multiple subscribers.

Clients publish messages with a topic name embedded in the message, and the broker uses that topic as routing information. Receiving clients register with the broker and subscribe to specific topics. The broker delivers all messages with matching topics to the clients. All data storage and transfer control is done by the broker.

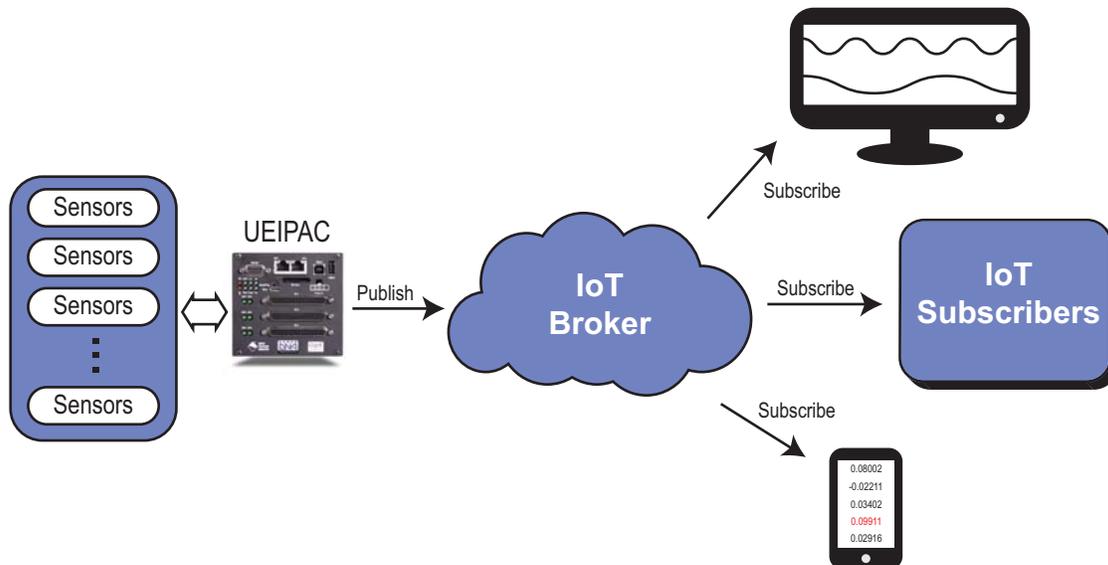
**Traditional DAQ Data Flow Model** The traditional DAQ data flow model includes sensors and DAQ signal conditioning hardware co-located at the edge of a network. Sensors detect real-world physical conditions, which they convert into electrical representations. DAQ hardware samples the sensor output and produces digitized data through signal conditioning of the sensor samples. Digitized data is then acquired by computers for data collection, processing, and analysis.



**Figure 2: Traditional DAQ Data Flow Model**

Sensors are wired to UEI DAQ hardware through 37- or 62-pin D-Sub connectors, and output data can be stored locally on an SD-card or other removable media or transferred to a host computer via a Wifi, copper, or fiber optic Ethernet connection.

**IoT Data Flow Model** For IoT systems, the traditional DAQ data flow model changes such that DAQ hardware acts as client to a broker instead of transferring data directly to a supervisory system. DAQ hardware still collects raw data from sensors at the point of creation, but through a pre-established authenticated instance with a cloud service, the digitized data is transferred to a broker using the MQTT protocol. Once data is secured by the broker, any authenticated subscriber can access the data, asynchronously and concurrently with other subscribers.



**Figure 3: Example of Enabling IoT Implementations with UEIPAC**

## UEI IoT Connectivity Tutorials

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The tutorials in the following sections are based on running UEI example code on a UEIPAC and using the pre-installed Mosquitto sub/pub/broker software. Other configurations are supported; however, all configurations require an MQTT broker, either running on a network accessible host or running the Mosquitto broker on the UEIPAC itself.

This tutorial includes the following information:

- A Quick Overview of Example Code and Formatting (page 6)
- Setting Up UEIPAC for MQTT Publishing (page 8)
- Using the Local Mosquitto MQTT Service on the UEIPAC (page 8)
- Using the Local MQTT Publisher & Broker and Remote MQTT Subscribe Service (page 10)
- Using the Local MQTT Publisher, a Remote Cloud Broker, & Remote MQTT Subscription Applications (page 13)

### > A Quick Overview of Example Code and Formatting

#### *Example Code Overview*

The sample program, “SampleDMAP\_MQTT,” comes pre-loaded on the UEIPAC and is available with the UEIPAC SDK download. Sample code runs directly on the UEIPAC and acquires and publishes data from specified analog input, digital input, or counter/timer DAQ channels. The example can also subscribe to external data and transfer it to analog output and digital output DAQ channels.

#### *Formatting Overview*

**Text formatting** Text formatted in `fixed typeface` generally represents source code or other text that should be entered verbatim at the command line or into the source code, initialization, or other file. These commands should be typed exactly as shown.

**Topic formatting** MQTT clients publish messages with a topic name embedded in the message, and the broker uses that topic as routing information. One MQTT topic is mapped to each specified UEIPAC channel.

Topic names in this tutorial consist of three topic levels with each level separated by a forward slash: **<Channel type>/<Device position>/<Channel number>**.

- **Channel type** is the type of I/O board being referenced. For example, AI is an analog input board, DI is a digital input board, and CT is a counter board.
- **Device position** is the board position in the chassis. For example, Dev0 is the first or top DAQ I/O board installed in the UEIPAC chassis, Dev1 is the second board, Dev2 is the third, etc.
- **Channel number** is the channel number of the board. For example, the DIO-449 board is a 48 channel digital input board. The topic name can reference any channel from “Ch0” to “Ch47” to specify the input.
- Wild cards are also permitted in the topic name: # is the multi-level wildcard, and + is the single level wildcard.

The following are examples of topic names for UEIPAC devices:

- AI/Dev0/Ch0: Channel 0 of the analog input board in the first chassis position
- AI/Dev1/Ch0: Channel 0 of the analog input board in the second chassis position
- DI/Dev2/Ch1: Channel 1 of the digital input board in the third chassis position
- AI/#: All channels of all analog input boards in any chassis position

**Sample code parameter formatting** The SampleDMAP\_MQTT example code collects input samples from the specified channels and publishes those samples to the specified host/broker.

The following are supported command line parameters:

Parameter	Description
-d <device list>	The list of devices (or board positions) to include in the data acquisition (DMAP) (e.g., -d 0,1 will include I/O boards in the chassis at positions 0 and 1)
-c <channel per device>	The list of channels to configure for each device (e.g., -c 4,8 configures 4 channels on device 0 (channels 0 thru 3), and 8 channels on device 1 (channels 0 thru 7))
-f <refresh rate>	The rate at which data is published (in hertz)
-h <MQTT host>	The IP address of the MQTT broker. If using DHCP, this can be the hostname
-p <MQTT port>	The IP port used to connect to the MQTT broker
-u <username>	The user name for brokers that require authentication
-P <password>	The password for brokers that require authentication

## > Setting Up UEIPAC for MQTT Publishing

### 1. Access the Linux command line prompt on the UEIPAC

To access the Linux command line prompt, install a serial cable between your host PC and the UEIPAC to connect to the PAC file system via the serial port (57600/8/1/no parity).

Alternatively, you can remote shell (`ssh`, `telnet`, etc.) into the UEIPAC from a PC running Linux OS, from a PuTTY telnet or SSH session from a Windows PC, or from a Cygwin shell.

The default IP address on NIC 1 of the UEIPAC is 192.168.100.2.

### 2. Add “mosquitto” as a user

Before using the Mosquitto service, “mosquitto” must be added as a user.

Type the following at the UEIPAC Linux prompt (~#), and then enter and reenter the password (the default password is `powerdna`):

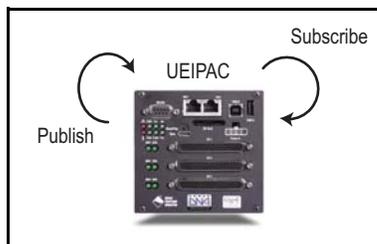
- `~# adduser mosquitto`

### 3. Start the Mosquitto service on the UEIPAC

Type the following command at the UEIPAC Linux prompt to start the Mosquitto service:

- `~# mosquitto -c /etc/mosquitto/mosquitto.conf &`

## > Using the Local Mosquitto MQTT Service on the UEIPAC



The following tutorial is an introduction to using the MQTT protocol on the UEIPAC. This example uses the local Mosquitto MQTT service that is pre-installed on the UEIPAC.

The tutorial starts the sample code running on the UEIPAC, which acquires and publishes data from an analog input board. Then the local MQTT command line subscriber is used to request the analog input data from the on-board Mosquitto broker.

If the Mosquitto service hasn't already been started, follow the steps in “Setting Up UEIPAC for MQTT Publishing” above.

### 1. Start the sample code on the UEIPAC

Type the following command at the UEIPAC Linux prompt:

- `~# /usr/local/examples/SampleDMAP_MQTT -d 0,1 -c 4,8 -f 10 -h 127.0.0.1 -p 1883`

This command starts the sample running on the UEIPAC. The publisher publishes analog input samples acquired from the first 4 channels on board 0 (Dev0) and the first 8 channels on board 1 (Dev1) to the broker local on the UEIPAC at a frequency of 10 Hz.

In this example, the host IP address of the broker is the loopback IP address (127.0.0.1), and the port is 1883.

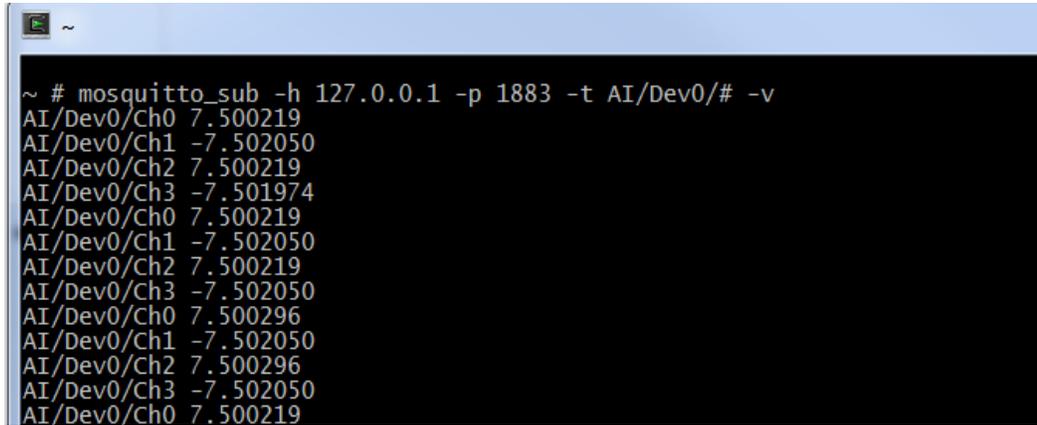
## 2. Verify MQTT connectivity with the Mosquitto subscriber on the UEIPAC

Open a second Linux terminal window to run `mosquitto_sub` while the sample code is still running in the first Linux terminal window to verify that MQTT messages are published.

**NOTE** The `mosquitto_sub` command invokes a simple MQTT client that will subscribe to a single topic and print all messages it receives.

Type the following command at the UEIPAC Linux prompt to see subscribed data messages:

- `~# mosquitto_sub -h 127.0.0.1 -p 1883 -t AI/Dev0/# -v`



```
~ # mosquitto_sub -h 127.0.0.1 -p 1883 -t AI/Dev0/# -v
AI/Dev0/Ch0 7.500219
AI/Dev0/Ch1 -7.502050
AI/Dev0/Ch2 7.500219
AI/Dev0/Ch3 -7.501974
AI/Dev0/Ch0 7.500219
AI/Dev0/Ch1 -7.502050
AI/Dev0/Ch2 7.500219
AI/Dev0/Ch3 -7.502050
AI/Dev0/Ch0 7.500296
AI/Dev0/Ch1 -7.502050
AI/Dev0/Ch2 7.500296
AI/Dev0/Ch3 -7.502050
AI/Dev0/Ch0 7.500219
```

**Figure 4: Analog Input Values Pushed to Local Subscriber from Local Broker**

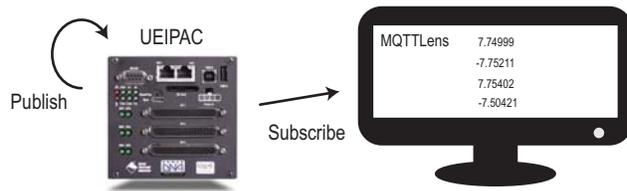
The subscriber requests `AI/Dev0/#` topics. The `-t` option specifies which topics are requested, and `-v` specifies verbose printing.

In this example, the `mosquitto_sub` service subscribes to receive all channels from the first analog input board in the UEIPAC chassis. The analog input board in this example has even channels tied to +7.5 volts and odd channels tied to -7.5 volts.

## > Using the Local MQTT Publisher & Broker and Remote MQTT Subscribe Service

The following tutorial uses a remote MQTT subscription service to request and view topics from the local Mosquitto broker on the UEIPAC.

This tutorial sets up running sample code on the UEIPAC the same way as in the previous example; however, the MQTT subscriber is provided by the Chrome application, MQTTLens.



If the Mosquitto service hasn't already been started, follow the steps in "Setting Up UEIPAC for MQTT Publishing" on page 8.

### 1. Start the sample code on the UEIPAC

Type the following command at the UEIPAC Linux prompt:

- `~# /usr/local/examples/SampleDMAP_MQTT -d 0,1 -c 4,8 -f 10 -h 127.0.0.1 -p 1883`

As in the previous example, the sample is running on the UEIPAC, and the publisher is publishing analog input samples acquired from the first 4 channels on board 0 (Dev0) and the first 8 channels on board 1 (Dev1) to the Mosquitto broker local on the UEIPAC at a frequency of 10 Hz.

The host IP address of the broker is the loopback IP address (127.0.0.1), and the port is 1883.

### 2. Install an MQTT client on your PC

This tutorial uses MQTTLens, a free Google Chrome App. MQTTLens connects to any MQTT broker and can subscribe to MQTT topics.

Launch MQTTLens:

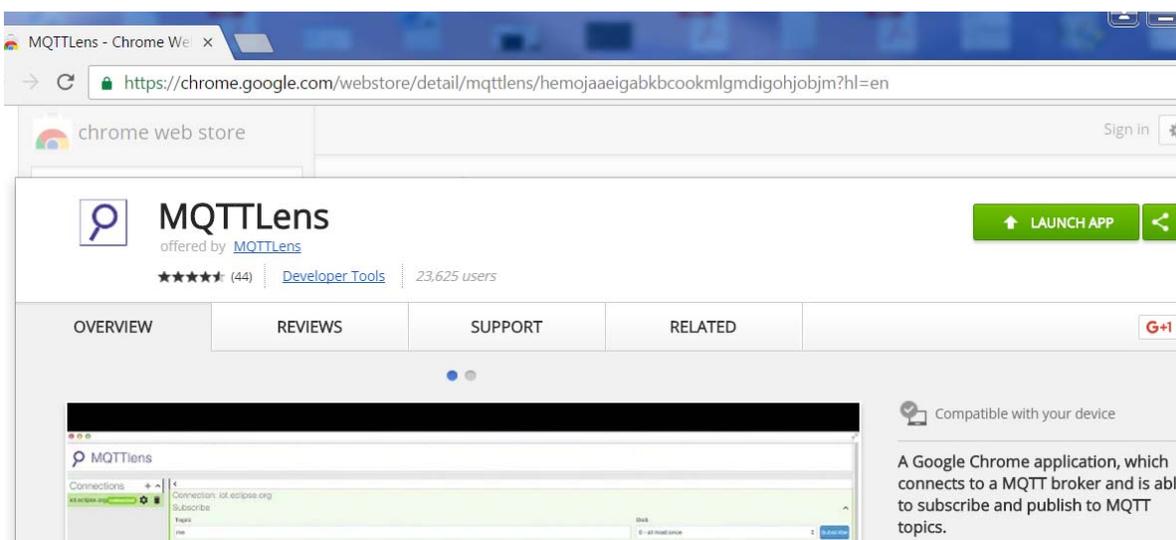
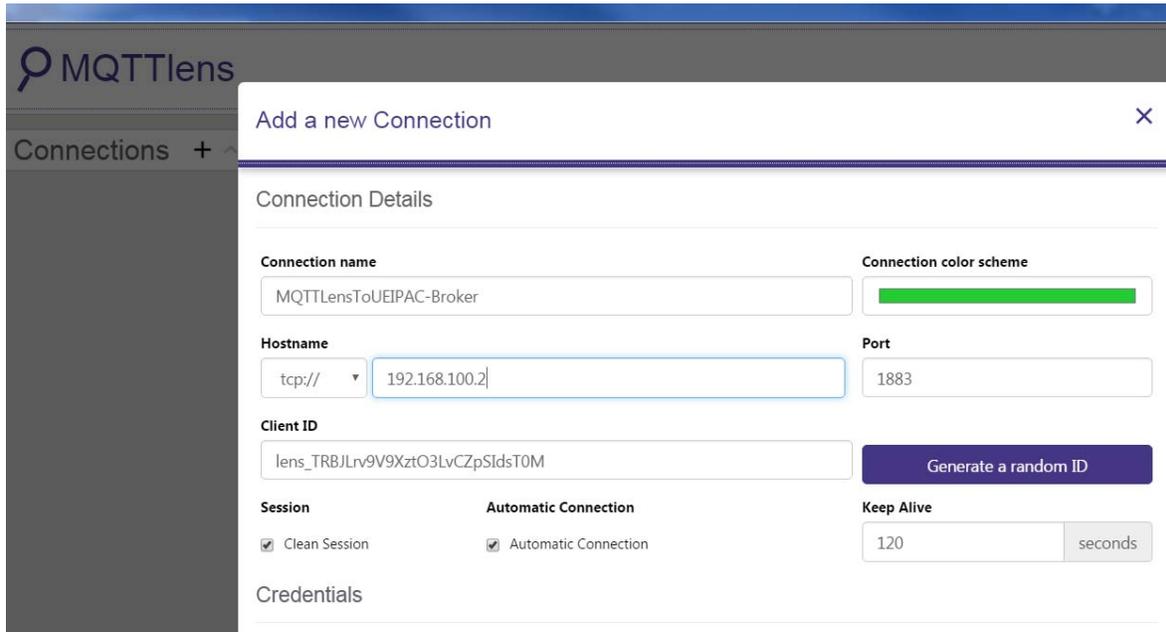


Figure 5: Launch MQTTLens Subscription Client

### 3. Identify the broker connection for MQTT subscription client

In this example, the broker is the local Mosquitto broker on the UEIPAC. The broker IP address is the default IP address of the UEIPAC, which is the 198.168.100.2, and the port is 1883. Note that port 1883 is an assigned MQTT TCP port.

Click **Connections +** to add a connection, and then enter a connection name in the **Connection name** field and the UEIPAC IP address under **Hostname**:



**Figure 6: Enter Broker Connection Information for MQTTLens Subscription Client**

Click **Create Connection** to save changes.

#### 4. Subscribe to topics using the MQTT subscription client

Enter `AI/Dev0/#` in the **Subscribe** field to acquire data messages from all channels on the analog input board at device 0, and then click **SUBSCRIBE**.

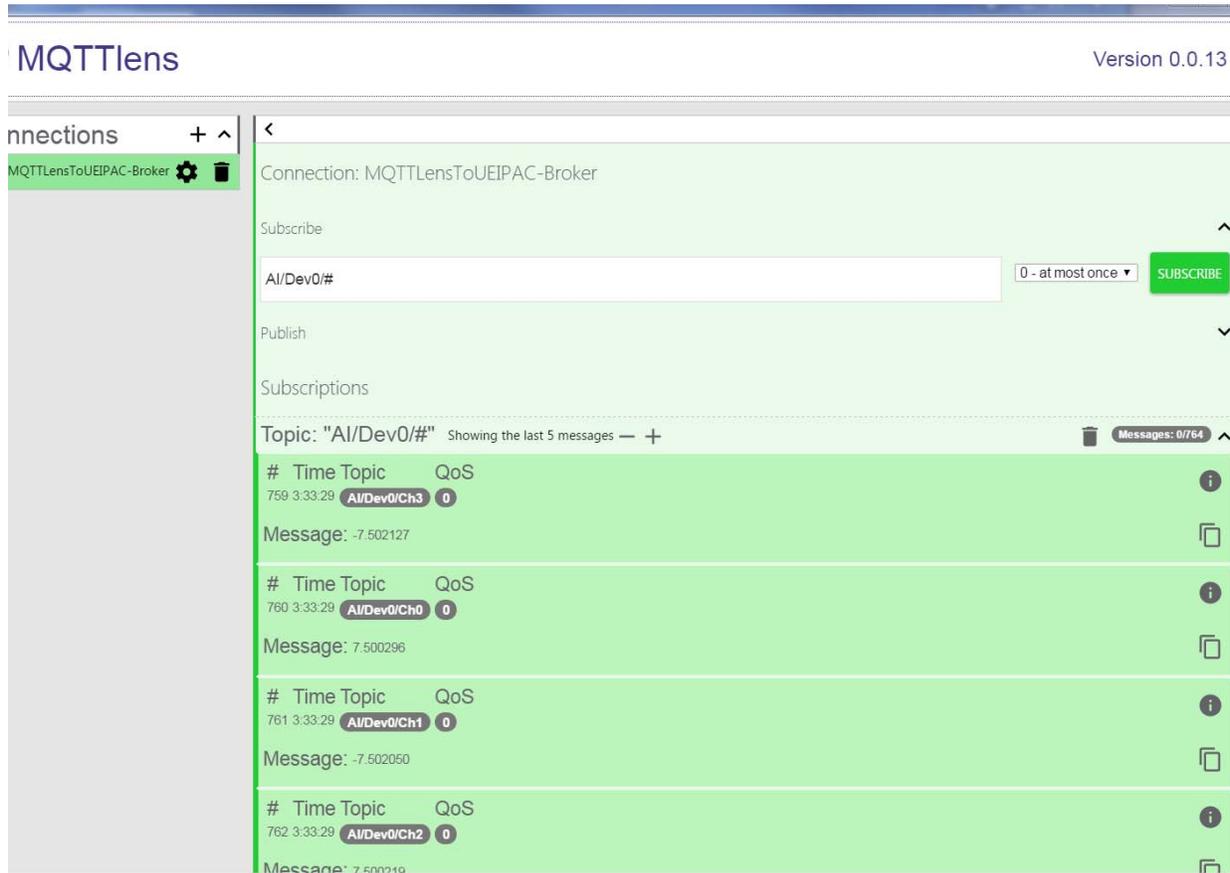
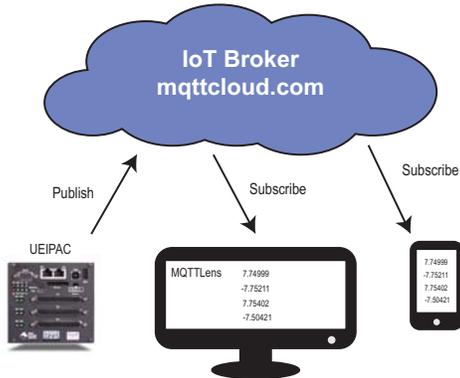


Figure 7: MQTTLens Displays Subscription Topics

Topics print in the GUI display.

## > Using the Local MQTT Publisher, a Remote Cloud Broker, & Remote MQTT Subscription Applications



The following tutorial uses the local Mosquitto publisher on the UEIPAC, a remote MQTT broker cloud service, and remote MQTT subscription services (a Chrome app and a hand-held device app).

Several companies offer hosted MQTT services as part of their cloud offerings, and a variety of MQTT client apps exist. This white paper uses cloudmqtt.com because it offers a free plan (with limited bandwidth) and uses MQTTLens and ICPDAS MQTT because they are free applications available for the Chrome browser and iPhone, respectively.

This example goes through the steps of creating an account on cloudmqtt.com, creating an MQTT instance, and setting up MQTTLens and the hand-held MQTT app to simultaneously view samples on both.

This example also provides the steps to set up the UEIPAC to use a DHCP assigned IP address. Using DHCP will configure the gateway and DNS properly, so the “cloudmqtt.com” hostname can be entered instead of a semi-static IP address. The dynamically allocated IP address for the UEIPAC will be needed when we setup the MQTT instance.

If the Mosquitto service hasn’t already been started, follow the steps in “Setting Up UEIPAC for MQTT Publishing” on page 8.

### 1. Setup the UEIPAC to use a dynamically hosted IP address with DHCP

Connect to the UEIPAC over the serial port (57600/8/1/no parity).

Edit the /etc/network.conf file, and change “DHCP=no” to “DHCP=yes”.

Restart the UEIPAC.

In the serial terminal window, type `ifconfig` to see the dynamically assigned IP address (the assigned DHCP address shows as 192.168.0.91 in the following):

```
COM4 - PuTTY
DEVICE=eth0
DHCP=yes
IPADDR=192.168.100.2
NETMASK=255.255.255.0
GATEWAY=192.168.100.1
BCAST=192.168.100.255
HOSTNAME=ueipac
~
~
~
~
- network.conf [Modified] 2/7 28%
```

```
~ # ifconfig
eth0
Link encap:Ethernet HWaddr 00:0C:94:00:D0:D0
inet addr:192.168.0.91 Bcast:192.168.0.255
Mask:255.255.255.0
```

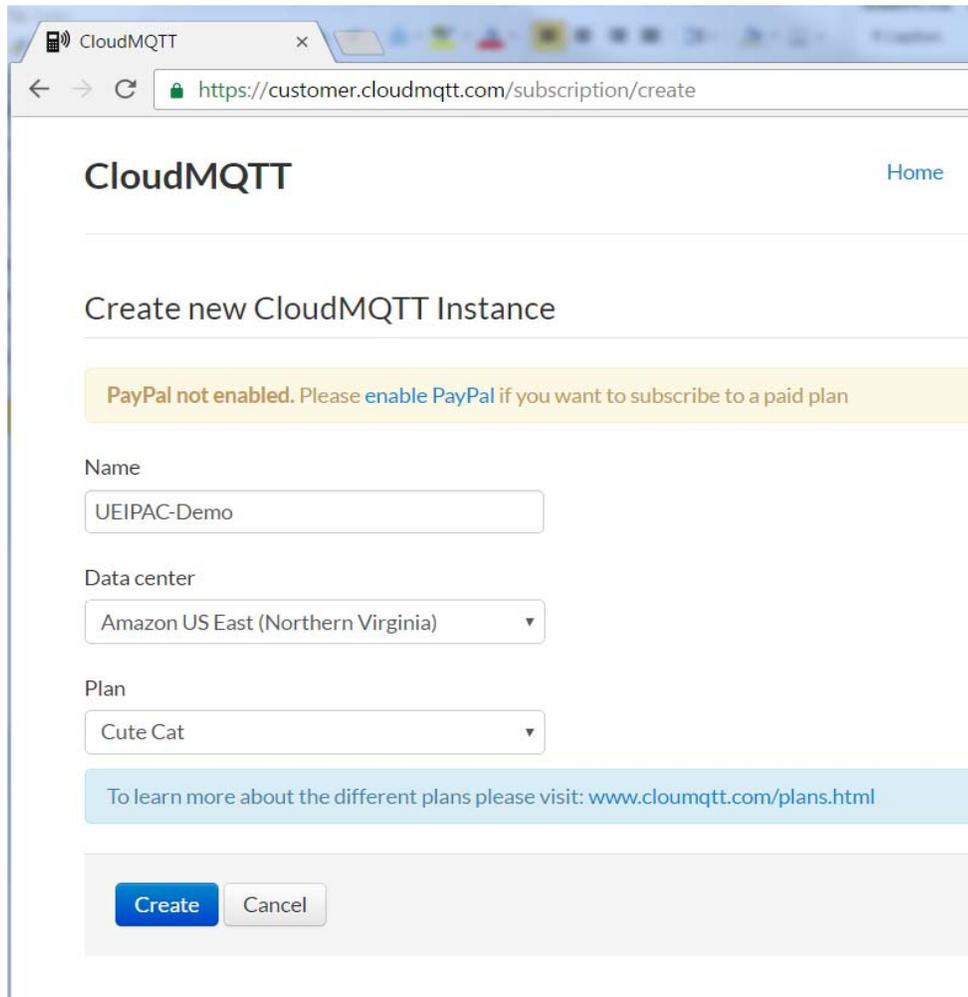
Note this IP address for later reference.

**2. Create an account with the cloud broker**

In this example, we are using cloudmqtt.com as our hosted broker. Follow the instructions on the site to set up a login ID and password for the account.

**3. Create an instance with the cloud broker**

Enter an instance name, and click **Create**:



**Figure 8: Create an Instance on the hosted broker**

The instance we created is "UEIPAC-Demo".

#### 4. Note host information for the instance

Click **Details** to access the **Instance Info** page:

Name	Plan	Region	
UEIPAC-Demo	Cat	US	<a href="#">Details</a> <a href="#">Edit</a> <a href="#">Delete</a>

**Figure 9: Instance details on the hosted broker**

The **CloudMQTT Console** will open.

Note the **Server** and **Port** information. These will be used later to connect the Mosquitto publication service on the UEIPAC to the cloudMQTT broker:

The screenshot shows the CloudMQTT Console interface. At the top, there are navigation tabs: Overview, Websocket UI, Server log, and Statistics. The main section is titled "Instance info" and contains a table with the following data:

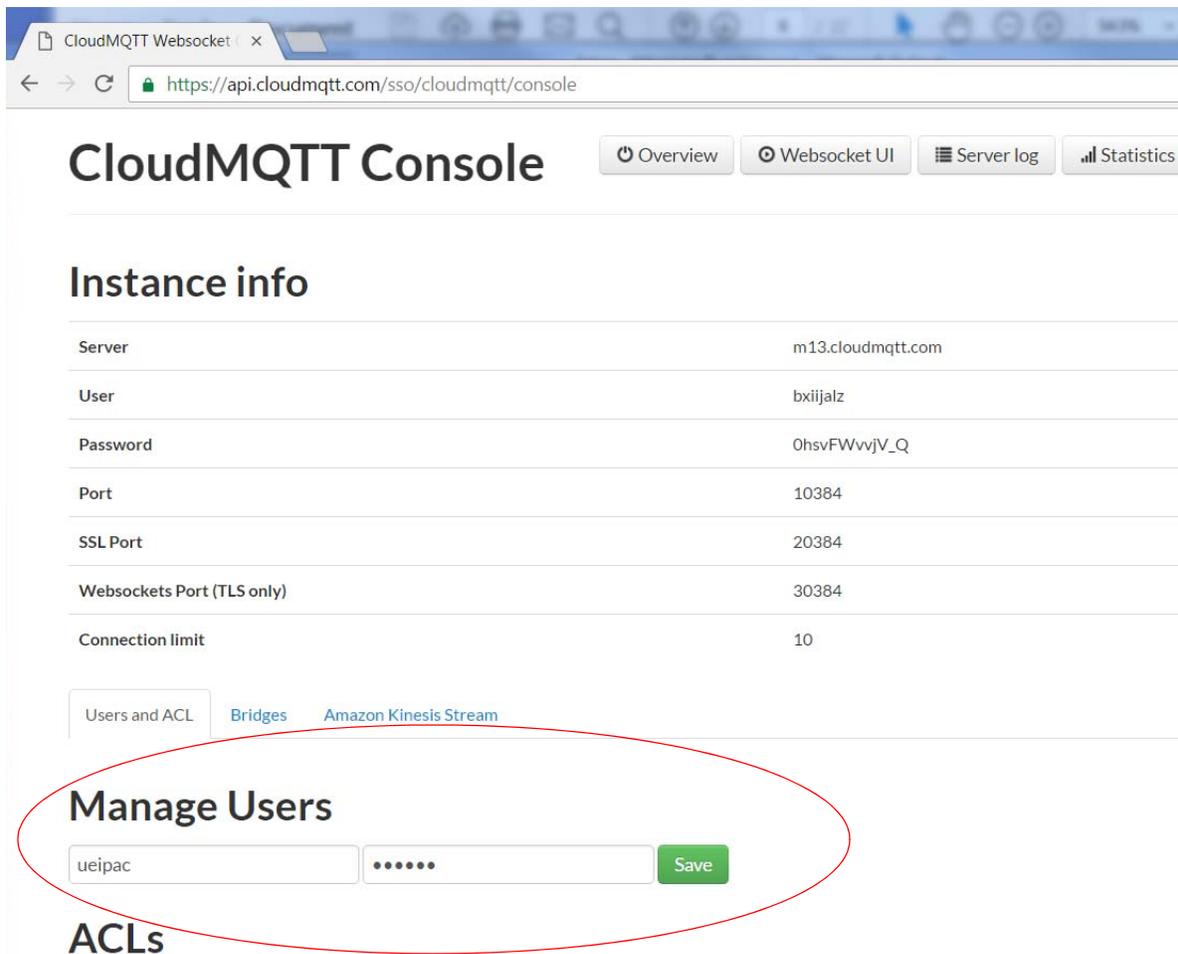
Server	m13.cloudmqtt.com
User	bxijjalz
Password	0hsvFWvVjV_Q
Port	10384
SSL Port	20384
Websockets Port (TLS only)	30384
Connection limit	10

Below the table, there are tabs for "Users and ACL", "Bridges", and "Amazon Kinesis Stream". The "Manage Users" section has input fields for "username" and "password", and a "Save" button. The "ACLs" section is also visible.

**Figure 10: Note the Server hostname and Port on the hosted broker**

### 5. Set up credentials for users of the instance

Enter a username and password under the **Manage Users** section, and click **Save**:



**Figure 11: Enter authentication credentials on the hosted broker**

For this example, we set up two usernames: one for the UEIPAC as a publisher (ueipac-publisher), and one for the subscriber (ueipac).

### 6. Set up Access Control List rules for publishing messages

Create a new Access Control List with a rule allowing the UEIPAC to publish all samples from analog input boards (AI/#) to this broker:

## ACLs

**Note:**

- You have to set a acl rule for a custom user before it can access anything
- Use # for multi level wildcard ACL
- Use + for single level wildcard ACL

For API docs look at [HTTP API](#)

User	Topic	Read	Write
------	-------	------	-------

### New Rule

User:

Topic:

Read Access?

Write Access?

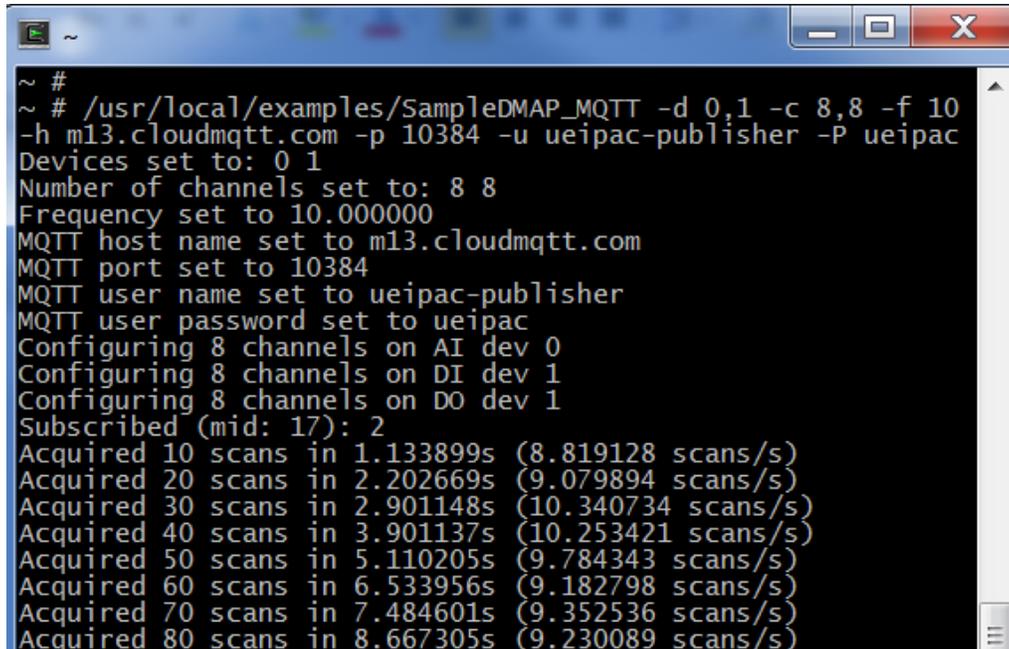
**Figure 12: Enter ACL rules for publisher**

In this example, we set the **User** to the credentials set up for the UEIPAC as a publisher (ueipac-publisher) and specify published topics from the UEIPAC will be the **Topic** AI/#. Publishers must have **Write Access** checked, and subscribers must have **Read Access** checked.

## 7. Start the sample code on the UEIPAC

Type the following command at the UEIPAC Linux prompt:

```
~# /usr/local/examples/SampleDMAP_MQTT -d 0,1 -c 8,8 -f 10 -h  
m13.cloudmqtt.com -p 10384 -u ueipac-publisher -P ueipac:
```



```
~ #  
~ # /usr/local/examples/SampleDMAP_MQTT -d 0,1 -c 8,8 -f 10  
-h m13.cloudmqtt.com -p 10384 -u ueipac-publisher -P ueipac  
Devices set to: 0 1  
Number of channels set to: 8 8  
Frequency set to 10.000000  
MQTT host name set to m13.cloudmqtt.com  
MQTT port set to 10384  
MQTT user name set to ueipac-publisher  
MQTT user password set to ueipac  
Configuring 8 channels on AI dev 0  
Configuring 8 channels on DI dev 1  
Configuring 8 channels on DO dev 1  
Subscribed (mid: 17): 2  
Acquired 10 scans in 1.133899s (8.819128 scans/s)  
Acquired 20 scans in 2.202669s (9.079894 scans/s)  
Acquired 30 scans in 2.901148s (10.340734 scans/s)  
Acquired 40 scans in 3.901137s (10.253421 scans/s)  
Acquired 50 scans in 5.110205s (9.784343 scans/s)  
Acquired 60 scans in 6.533956s (9.182798 scans/s)  
Acquired 70 scans in 7.484601s (9.352536 scans/s)  
Acquired 80 scans in 8.667305s (9.230089 scans/s)
```

**Figure 13: Launch MQTTLens Subscription Client**

In this example, the host is the mqttcloud broker. The hostname is “m13.cloudmqtt.com” as noted when the instance was created in Step 4 on page 12. The port and credentials are also what were setup in the previous two steps.

Once we start the SampleDMAP\_MQTT code running, the local Mosquitto publisher will publish analog input samples acquired from the first 8 channels on board 0 (Dev0) and the first 8 channels on board 1 (Dev1) this time to the cloud based MQTT broker.

### 8. Verify the cloud broker is receiving published data

Look on the cloud broker website to verify published data is being received. To check on cloudmqtt, click **Websocket UI** in the **CloudMQTT Console** window:

The screenshot shows the CloudMQTT Console interface. At the top, there are navigation buttons for Overview, Websocket UI (which is selected), Server log, and Statistics. Below the navigation is the 'Websocket' section. On the left, there is a 'Send message' form with a 'Topic' input field, a 'Message' input field, and a 'Send' button. On the right, there is a table titled 'Received messages' with two columns: 'Topic' and 'Message'. The table contains 18 rows of data, showing a sequence of topics from AI/Dev0/Ch0 to AI/Dev0/Ch6 and back to AI/Dev0/Ch0, with corresponding message values.

Topic	Message
AI/Dev0/Ch0	7.500296
AI/Dev0/Ch1	-7.502127
AI/Dev0/Ch2	7.500219
AI/Dev0/Ch3	-7.502203
AI/Dev0/Ch4	7.500219
AI/Dev0/Ch5	-7.502127
AI/Dev0/Ch6	7.500296
AI/Dev0/Ch7	-7.502127
AI/Dev0/Ch0	7.500296
AI/Dev0/Ch1	-7.502050
AI/Dev0/Ch2	7.500296
AI/Dev0/Ch3	-7.502127
AI/Dev0/Ch4	7.500219
AI/Dev0/Ch5	-7.502127
AI/Dev0/Ch6	7.500296

**Figure 14: Verify the broker is receiving published messages**

In this example, we have an analog input board (AI) as the first board in the UEIPAC chassis (Dev0), and we are publishing data from channels 0 through 7.

At this point, any MQTT client from any location in the world can subscribe to this data.

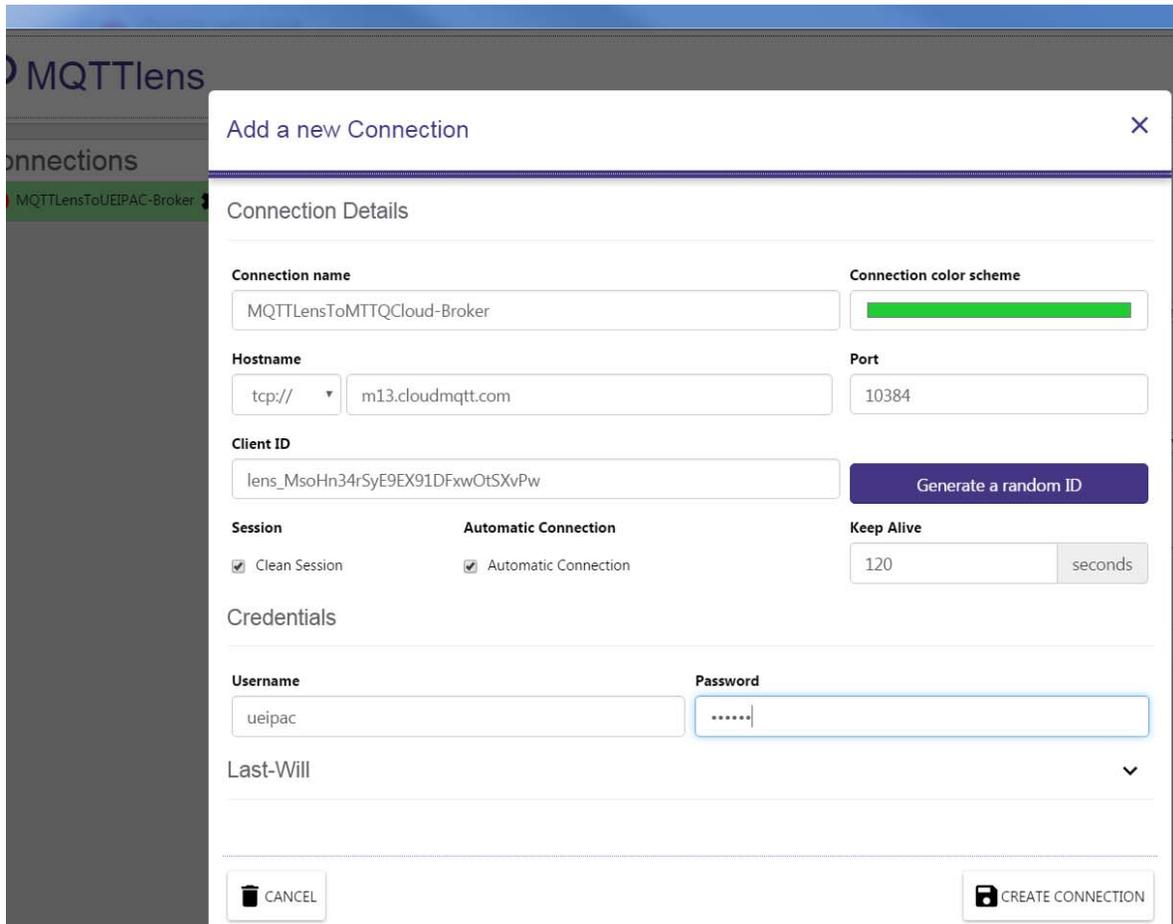
The following steps set up Google Chrome’s MQTTLens (used in the previous tutorial) and the iPhone app, ICPDAS MQTT, to subscribe to the mqttcloud.com broker and view samples.

**9. Launch MQTT Lens**

If MQTTLens is not already installed, follow set up instructions in the previous tutorial.

**10. Setup mqttcloud as the broker connection for MQTTLens subscription**

Click **Connections +** to add a connection to the cloud broker, and enter **Connection name**, **Port**, and **Username** and **Password** credentials:



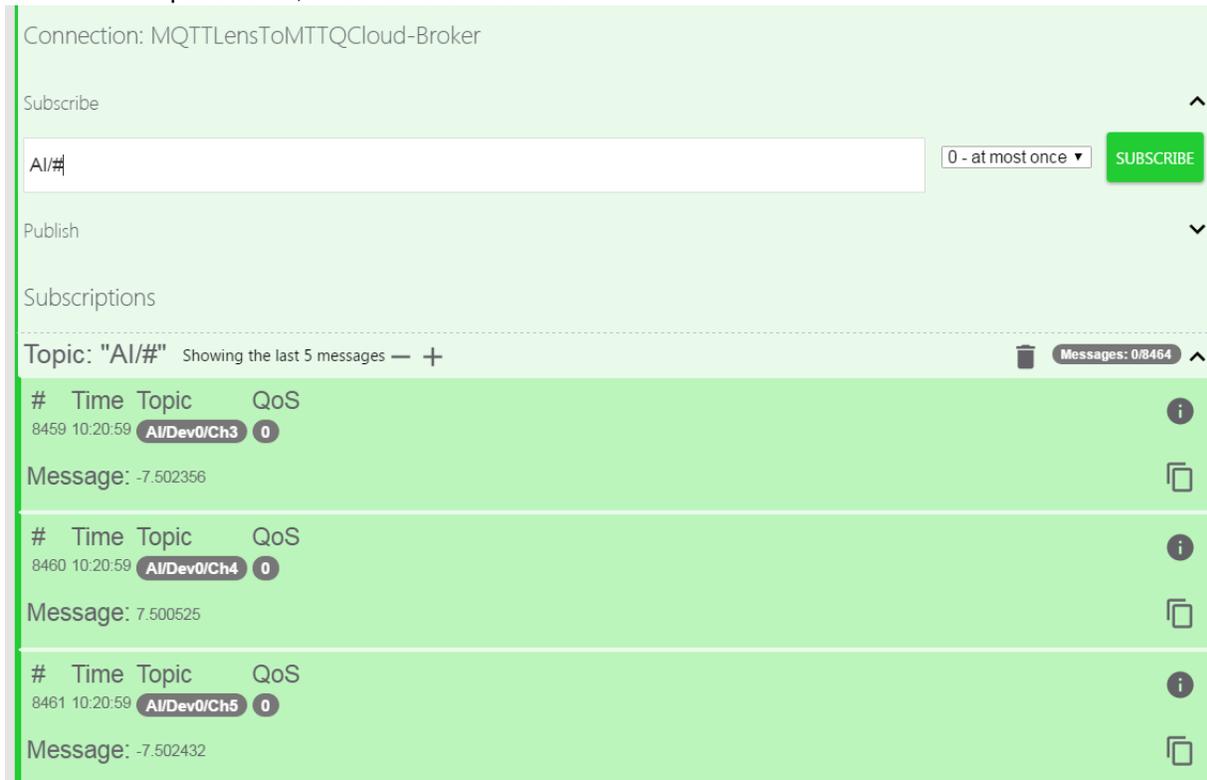
**Figure 15: Enter Broker Connection Information for MQTTLens Subscription Client**

Click **Save Changes** to save setup.

The broker is the mqttcloud service. Refer to the instance setup in previous steps for the **Server**, **Port**, and user credentials.

### 11. Subscribe to topics using the MQTT subscription client

Enter AI/# in the **Subscribe** field to acquire data messages from all channels on all analog input boards, and then click **SUBSCRIBE**.



**Figure 16: MQTTLens Displays Subscription Topics**

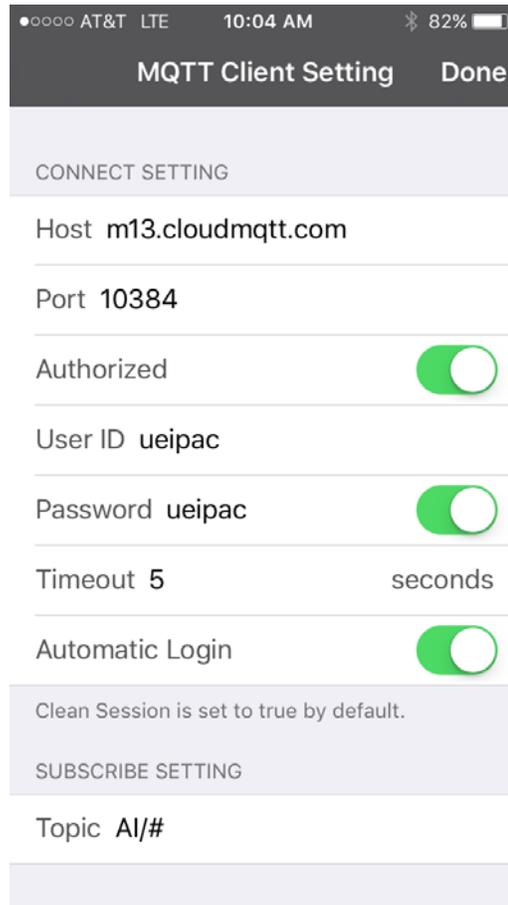
Topics print in the GUI display.

**12. Open an MQTT client on your hand-held device**

The following steps use the free iOS MQTT client app, ICPDAS MQTT.

**13. Setup mqttcloud as the broker connection for the MQTT client on the hand-held device**

Enter connection information for the cloud broker: **Host**, **Port**, **User ID** and **Password** credentials, and **Topic** settings can be found in step 4 through step 6:



**Figure 17: Enter Broker Credentials into iOS Subscription Client**

Click **Done** to finish setup. The hand-held device will connect to the broker.

### 14. View real-time messages

For the app in this example, press the **Messages** button in the lower right corner to view real-time updates of the analog input sample data.



Figure 18: Hand-held Display of Analog Input Data

Topics print in the GUI display.

## In summary

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As industries progress to streamlining or automating operations, interconnected “things” that are able to communicate in real-time with data processing equipment become increasingly important. As an example, one big-data analytic scenario for the airline industry estimates the considerable amount of flight operation data from onboard sensors that will need to be transferred to processing stations on the ground for collection, storage and processing of data may be in the terabyte range.<sup>7</sup>

UEI provides rugged and flexible solutions that support IoT applications, with IoT hardware and software configurations offered through our programmable automation controllers (UEIPACs). UEIPACs are installed with any combination of UEI’s extensive selection of input/output boards to meet the needs of an application, providing a modular design that facilitates communication and interoperability with other devices, networks, and systems.

## Endnotes

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